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## Solution-processed colloidal quantum dots for light emission

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Quantum dots (QDs) are an emerging class of photoactive materials that exhibit extraordinary optical features. Due to the availability of narrowband emitted light from QDs, they can be used to pave the way for next-generation light-emitting devices, especially in the development of LEDs and lasers. Over recent years solution-processed colloidal QDs have been developed in pre-existing light-emitting devices such as laser scalpels, displays and data communications. QDs became mainstream in 2013, with Sony and Samsung launching QD televisions, in which photo emissive QDs are used in the backlight of LCD TVs to replace red and green phosphors. Currently, photo-emissive QD displays are the only commercially available large area QD display, with electro-emissive displays limited to smaller sizes in some smartphone devices. At the same time, lighting now accounts for 15 to 22% of the electricity used in developed countries. This highlights how fundamental artificial lighting is to humans and why more efficient light sources can significantly impact energy consumption. Throughout history, any progress in artificial lighting (with regards to chemical sources and physical phenomena) has been to increase efficiency, improve light quality and decrease costs. QDs offer this capability to advance current lighting solutions. However, even with the advancements in QD performance, there remain issues with creating heavy metal-free high-performance QD devices. This paper presents a review of colloidal QD synthesis and the reasons behind their use in light emission applications.

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### 1. Introduction

Colloidal quantum dots have undergone remarkable progress in light based applications in recent years. The main properties that are of interest include the narrow-linewidth, high photoluminescence (PL) quantum yield (QY), which allows QDs to provide high colour saturation and reduced light/energy loss.<sup>1,2</sup> These are highly desirable properties for lighting and display devices. QDs have also found major applications in numerous fields, such as solar cells, IoT, visible light communication, biological imaging and light emitting devices (as shown in Fig. 1). However, even with advancements in QD technologies, future development of QD light-emitting devices will face significant challenges, which are currently limiting the practical application in displays and lighting technologies. This review will provide a comprehensive summary of the fundamental physics behind how QDs work (such as mechanisms,

structure and how they are made), accompanied by how current lighting works and QDs applications within the field, and the challenges currently facing QDs.

### 2. QD physics

QDs are defined as “Semiconductor particles a few nanometres in size, having optical and electronic properties that differ from bulk materials due to the effect of quantum confinement”. The quantum confinement effect dictates the optoelectronic features of solution-processed colloidal QDs. There is no defined lower limit to the size of a QD; usually, they are less than 10 nm, but even macromolecules and single impurity atoms in a crystal can be referred to as QDs. A standard QD nanocrystal structure consists of about 100–10 000 atoms, with each QD being in the size range of 1.5–10 nm.<sup>3,4</sup>

#### 2.1 Mechanisms in QDs' light emission

Many different mechanisms can cause luminescence, but the primary mechanisms for QD lighting are photoluminescence (re-emission of light after absorbing a higher energy photon) and electroluminescence (emission of light caused by

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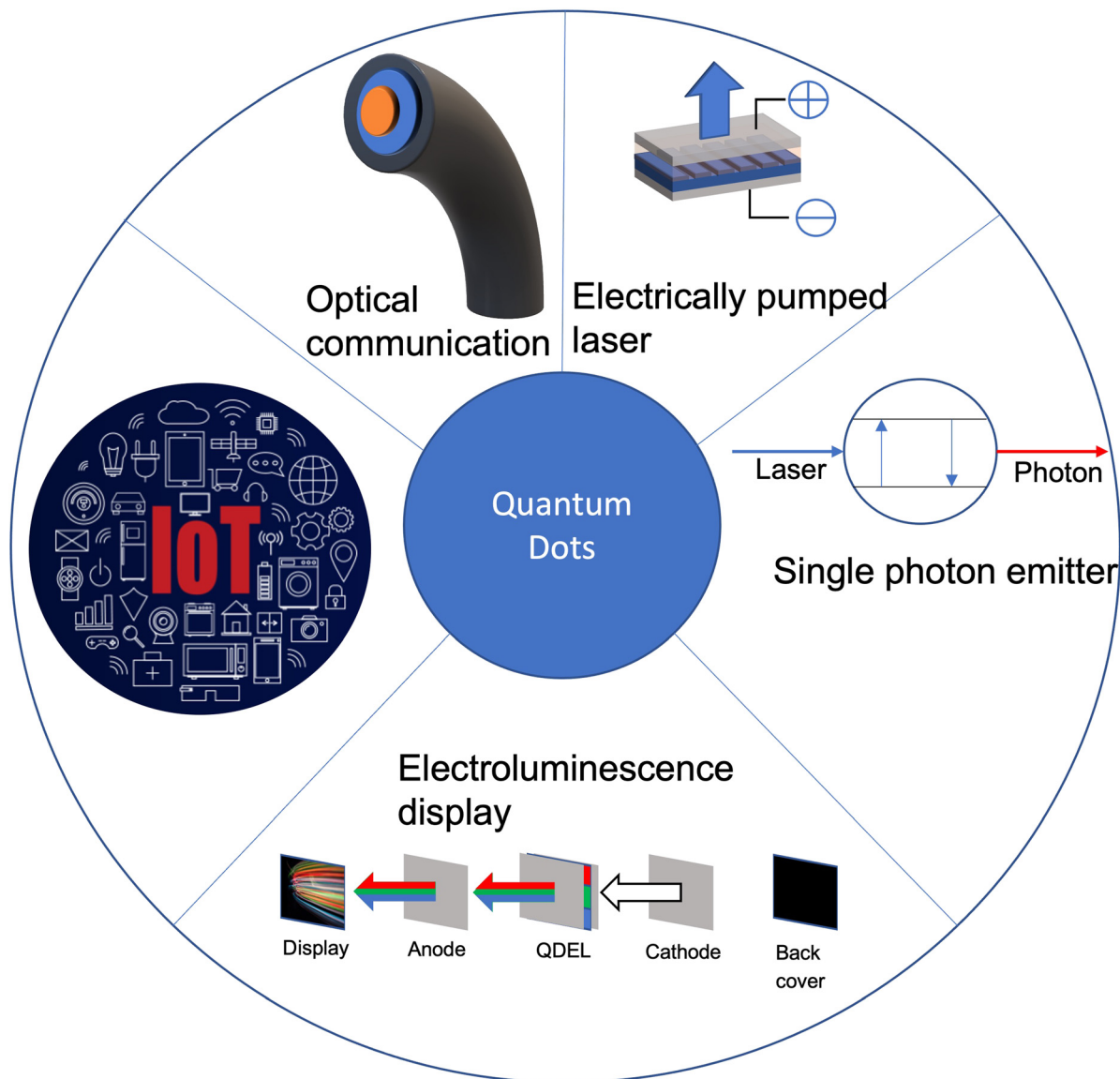


Fig. 1 A summary and outlook of future developments for QD lighting.

recombination of electrons and holes injected by an electrical current). The generation of luminescence in these mechanisms is linked to the energy relaxation within the material. A photon can be emitted when an electron goes from an excited state to the ground state, as seen in the Balmer series emission lines of the hydrogen atom. In molecules (Fig. 2a), the emission is determined by the energy gap between the LUMO (lowest unoccupied molecular energy state) and the HOMO (highest occupied molecular energy state). In a solid-state material (Fig. 2b), the bands of energy centred on the bonding (valence) and anti-bonding (conduction) energy states replace the discrete HOMO and LUMO energy levels. QDs (Fig. 2), by virtue of the limited number of atoms in the solid, have an intermediate energy structure with discrete energy levels rather than bands.

As shown in Fig. 2d, a photon is absorbed by an electron, allowing the excitement of a valence band electron (the

most weakly binding energy state) to a conduction band state. This also creates a positively charged virtual particle, a hole, in the valence band. If an excited electron can recombine with a hole in relaxing to a lower energy state, then the reverse process of photon generation can happen. This mechanism is termed radiative emission or germinate recombination. However, it is not the only mechanism by which electrons can relax to the ground state. Electrons can lose energy in non-radiative processes such as phonon generation (thermal decay) through recombination *via* trap states in the energy gap (Shockley Read Hall) or three-particle energy transfer (Auger). If these non-radiative relaxation processes occur on a faster time scale than the radiative transitions, very little light will be emitted.

All luminescent materials will have a luminescent efficiency (also known as quantum yield). To find the luminescent efficiency  $\eta_R$ , the rate equation for the population of the excited



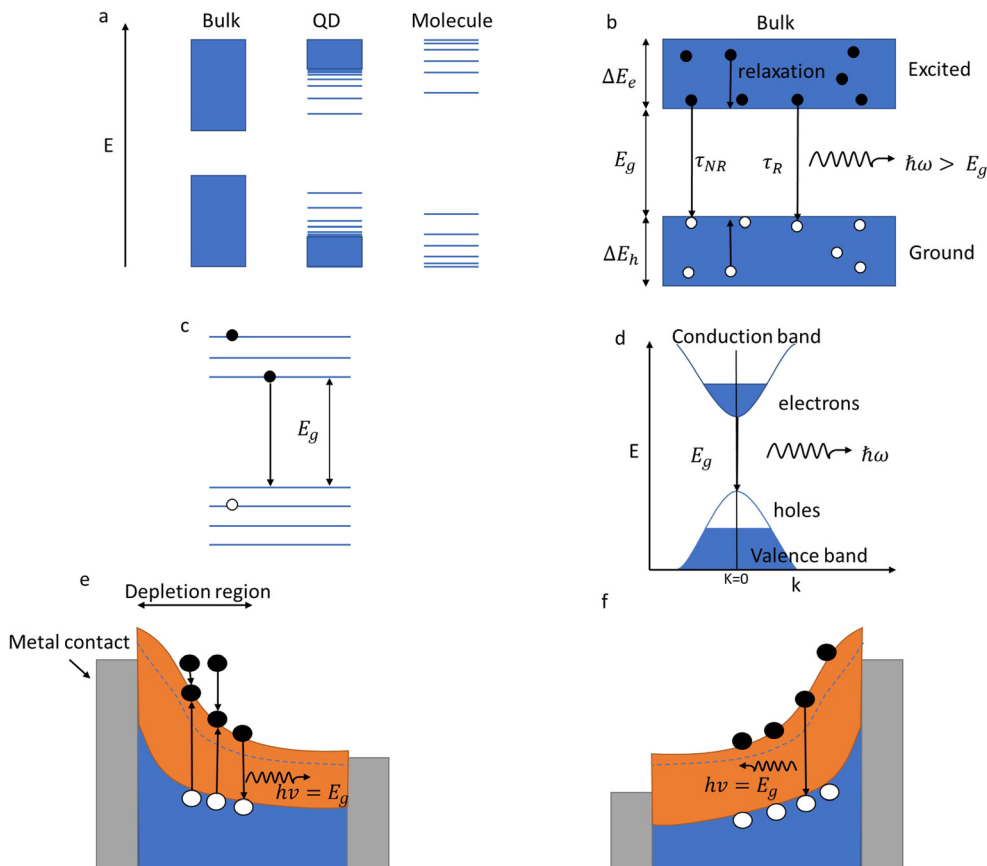


Fig. 2 (a) The band structure of bulk, molecule and QD. (b) The mechanism of luminescence in solid materials. (c) The mechanism of luminescence in a QD. (d) The mechanism of luminescence in a semiconductor, where  $k$  is a momentum vector. (e) Type-I electroluminescence, a strong reverse bias voltage is applied through the metal contact, which regulates the injected current. The electrons reach a kinetic energy larger than the bandgap, allowing electron–hole pairs to be generated. These electron–hole pairs with energies near the band edges can then recombine radiatively by emitting light. (f) Type-II electroluminescence under strong forward bias voltage, holes are injected into the n-type semiconductor, recombining with electrons by emitting light.

state when non-radiative processes are possible has to be defined:

$$\left(\frac{dN}{dt}\right)_{\text{total}} = -N\left(\frac{1}{\tau_R} + \frac{1}{\tau_{NR}}\right)$$

where  $(1/\tau_R + 1/\tau_{NR})$  represents the sum of the radiative and non-radiative rates with  $\tau_R$ ,  $\tau_{NR}$  being the radiative and the non-radiative lifetimes, respectively.

$\eta_R$  is given by the ratio of the radiative emission rate to the total de-excitation rate.

$$\eta_R = \frac{AN}{N(1/\tau_R + 1/\tau_{NR})} = \frac{1}{1 + \tau_R/\tau_{NR}}$$

where  $A = \eta_R^{-1}$ .

From the expression above, to achieve maximum light emission  $\tau_R \ll \tau_{NR}$ .

Semiconductor materials can have either a direct or indirect bandgap. Fig. 1d shows the band diagram for an inter-band luminescence process in a direct gap semiconductor. Luminescence through electron–hole recombination has a short radiative lifetime, and hence the luminescence efficiency will be high.

In a bulk material, possible electron energy levels are represented as bands of closely spaced energy levels present in the material, but as the material reduces in size, the discrete nature of the energy states becomes more obvious.<sup>5</sup> This effect is known as quantum confinement (Fig. 2a). In practice, materials can be confined in 3 dimensions; if confined in 1 dimension, a quantum well is formed; in 2-dimensional confinement, a quantum wire is created; and in 3-dimensional confinement, a quantum dot is formed. Using Heisenberg's uncertainty principle, we can derive an equation for the confinement energy:

$$E_{\text{confinement}} = \frac{(\Delta p_x)^2}{2m} \sim \frac{\hbar^2}{2m(\Delta x)^2}$$

$$E_{\text{confinement}} \sim \frac{\hbar^2}{2m(\Delta x)^2} > k_b T$$

And from this we can see that size has the following effect:

$$\Delta x \lesssim \sqrt{\frac{\hbar^2}{2mk_b T}}$$



This shows that  $\Delta x$  must be comparable to or smaller than the de Broglie wavelength  $\lambda_{\text{deB}} \equiv h/p_x$  for the thermal motion. The result of this is that materials are required to be of a certain size for quantum confinement to be observed; for nanoparticles such as QDs, the size is required to be between 1–10 nm to behave as a QD. Since the confinement energy of an electron in a QD can be related to the wavelength of a photon that it can absorb, the size effect can be used to control its optical properties. This means that particles can be made to emit or absorb specific wavelengths (colour) of light depending on their size.<sup>6</sup>

QDs have their electrons and holes confined in 3 dimensions (Fig. 2c), making QD a zero-dimensional structure, *i.e.* there are zero dimensions in which electrons are free to move. Confinement affects the energy spectrum, but it also increases the electron-hole overlap, which increases the radiative quantum efficiency. This increased overlap between the electron and hole wave functions causes the emission probability to increase due to the shortening of the radiative lifetime. Therefore, QDs have very high radiative efficiency making them suitable as an emissive layer for light-emitting devices.

As shown in Fig. 1e and f, the mechanism in QDs that causes the luminescence is a recombination of electron-hole pairs (sometimes known as exciton decay). The trapping of a photon excites an electron from the valence band into the conduction band, leaving a positive hole in its place. The excited electron is attracted to the hole due to Coulomb force, this bound state of an electron-hole pair is known as an exciton. When an exciton recombines, then a photon can be produced. For confined structures (such as QDs), excitons are responsible for the quantized energy states. In an exciton, the electron and hole will orbit each other much like in a hydrogen atom, which means that excitons will have a Bohr radius. The exciton Bohr radius is a useful parameter for evaluating the conditions for creating quantum confinement effects in a specific material.

Confinement effects must be considered as the material dimension becomes similar or smaller to the exciton Bohr radius ( $a_{\text{B}}$ ), this can be expressed as:

$$a_{\text{B}} = \frac{\hbar^2 \varepsilon}{e^2} \left( \frac{1}{m_{\text{e}}} + \frac{1}{m_{\text{h}}} \right)$$

where  $\varepsilon$  is the dielectric constant of the semiconductor,  $\hbar$  is the reduced Planck constant,  $e$  is the charge of an electron,  $m_{\text{e}}$  is the effective mass of the electron, and  $m_{\text{h}}$  is the effective mass of the hole. Depending on how close the material dimensions are to the Bohr radius, different strengths of confinement will be observed. When the size of the QD is roughly 3 to 10 times the exciton Bohr radius of the material, then the exciton is in a weakly confined state. This means that the Coulomb interaction energy is similar to that of the energy (bandgap). When the size of the QD approaches the size of the exciton Bohr radius, the exciton is in a strongly confined state. The Coulomb energy in this state is small compared to the confinement energy. As confinement is increased in a smaller dot, the exciton can no longer exist and will revert back to the free electron and hole states. These different types of confinement will result in different energy state equations.

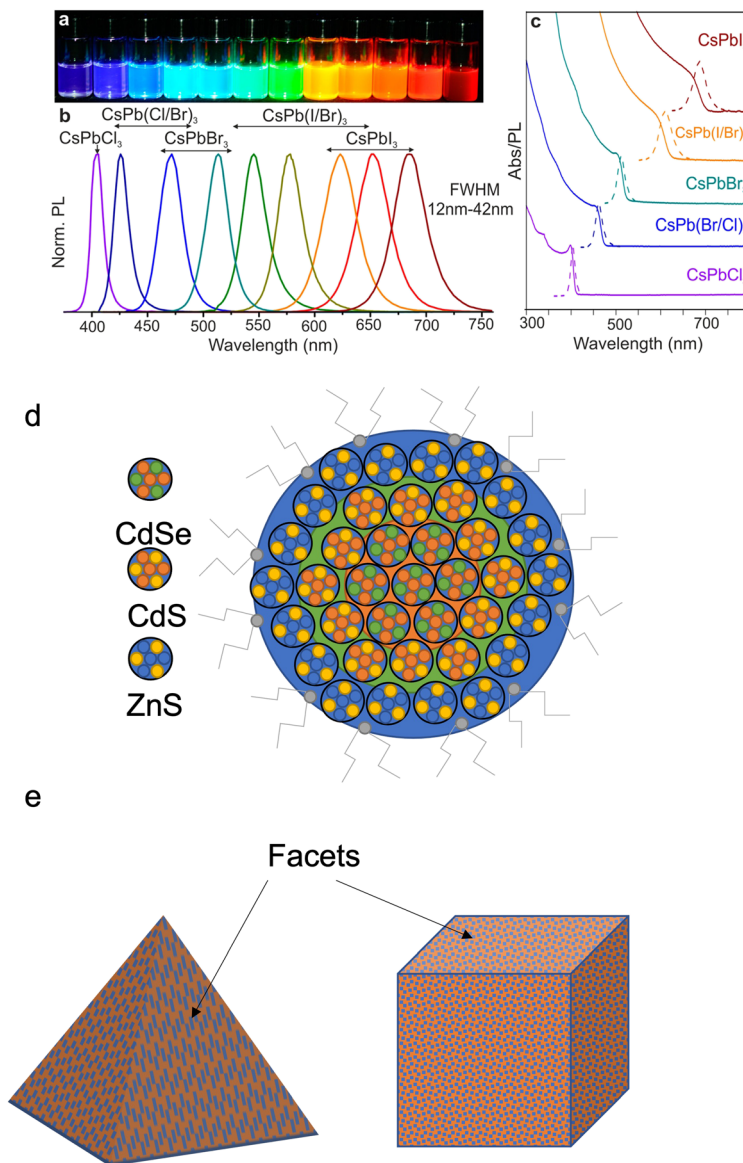
The variation of the QDs band gap can also be achieved by changing the material composition.<sup>7</sup> This allows for large spectral tunability, high ambient stability, high sensitivity, and quantum efficiency with narrow spectral bandwidth. The position of the energy levels in a QD can be changed based on the size/design. The smaller the size of QDs of a given material, the smaller the wavelength of the photon produced.<sup>8</sup> This means that quantum dots can emit particles (photon/electrons) of specific energy, making them very suitable for the creation/use of LEDs, lasers, and single-photon emitters.<sup>9</sup> The atom-like energy states of QDs determine their unique optical properties.<sup>10</sup> These properties include particle size-dependent wavelength of fluorescence, which is useful in making optical probes for biological and medical imaging.<sup>11</sup>

There are three main groups of QD semiconductors according to the periodic table of the elements,<sup>12</sup> these are groups II–VI, III–V, IV–VI compound semiconductors. It is useful to classify their structures into core-type QDs: core-only (CdS and CdSe, PbS, PbSe), core and shell (CdS/ZnSe, CdSe/CdS, InAs/GaAs, InAs/InP), and core and two shells (CdSe/CdS/ZnS, CdTe/CdS/ZnS, InP/ZnSe/ZnS). The core acts as the active QD. The shells provide surface passivation/termination to the core and also further confinement by having a larger bandgap than the core as well as relaxing the lattice strains. Their properties can be tuned by changing active QD size. Most materials can be doped with other materials (impurities), which changes the bonding structure and optical properties. The doping materials are normally transition metals, and they can affect not only the optical properties but also the magnetic properties of a QD. Doping material in a QD can also offer various advantages, such as improved quantum yield (QY) and longer excited-state lifetimes.<sup>13</sup> Quantum yield is a measure of the number of photons coming out of a materials compared to the number of photons put in, which differs from quantum efficiency which is a measure of the photons/electrons coming out compared to the electrons/photons put in.<sup>14</sup> For imaging in biological systems high QY results in a better detection limit, and longer excited-state lifetimes are useful for overcoming background fluorescence in biological systems. The surface of the QD has a direct impact on optoelectronic properties. The presence of surface defects are largely responsible for the loss of luminescence in QDs. Techniques for reducing QD surface states include chemical etching, surface-bound ligands, and passivation with wide bandgap shell structures.<sup>15</sup> However, complete elimination of surface states is impossible due to the incomplete ligand coordination, presence of lattice vacancies, or the remaining lattice mismatch at the core-shell interface.

## 2.2 Structure of a QD

QDs have outstanding excitonic optical properties (Fig. 3a–c) that depend not only on their size but also on the composition and structure. Most QDs have a core-shell structure,<sup>15</sup> as illustrated in Fig. 3d, with a high surface to volume ratio. The surface bonds or defects can become nonradiative recombination centres which lower the QY and photoluminescence. To minimise the nonradiative recombination, an inorganic shell





**Fig. 3** An image of different composition  $\text{CsPbX}_3$  QDs (a) under UV lamp, (b) corresponding photoluminescence spectra and (c) corresponding absorption spectra of the same QDs. Reproduced with permission.<sup>4</sup> Copyright 2015 American Chemical Society (d) Atomic models of a core-shell structure of a QD, with the core being the CdSe QD and the CdS and ZnS forming layers around the core to improve luminescence efficiency. (e) The different types of colloidal QD structures.

with a wide bandgap (such as ZnS or ZnSe) is incorporated on the surface of the QD. The core-shell structure confines excitons within the core, reducing the impact of nonradiative recombination centres on the surface. However, the mismatch in the lattice spacing of the core with shell materials results in residual defects that can act as non-radiative recombination centres. Multiple shell layers have been tested on QDs (such as CdSe, CdS, and ZnS) in order to minimise the lattice mismatch.<sup>15</sup>

The shell can also passivate the QD core, improving its photo and thermal stability.<sup>16–18</sup> The QD core-shell structures can be classified as Type 1 – where the nanocrystals have a smaller core bandgap than a shell bandgap, with the core conduction and valence band edges being located within the shell bandgap and Type 2 – where both the band edges of the core are higher than

that of the shell. Studies on how the core-shell structure affects the wavefunction of QDs have found that as the shell thickness increases, the Type 1 structure can shift into a Type 2 structure. Altering the size and shape of quantum dots will change the energy spacing between the valence band and conduction band edges of the core and shell. The shell size also affects the localization of the electron and hole. With thinner shells (below 1.2 nm), the electrons and holes are localized within the core region; between 1.2–1.8 nm, the electrons remain in the core, but the holes begin to shift into the shell and can be localized in both. Above 1.8 nm, electrons are localized in the core and holes are localized in the shell, this applies for both Types 1 and 2.

All QDs are made from some form of crystal that can be grown in a certain shape (Fig. 2e). The properties of a QD are



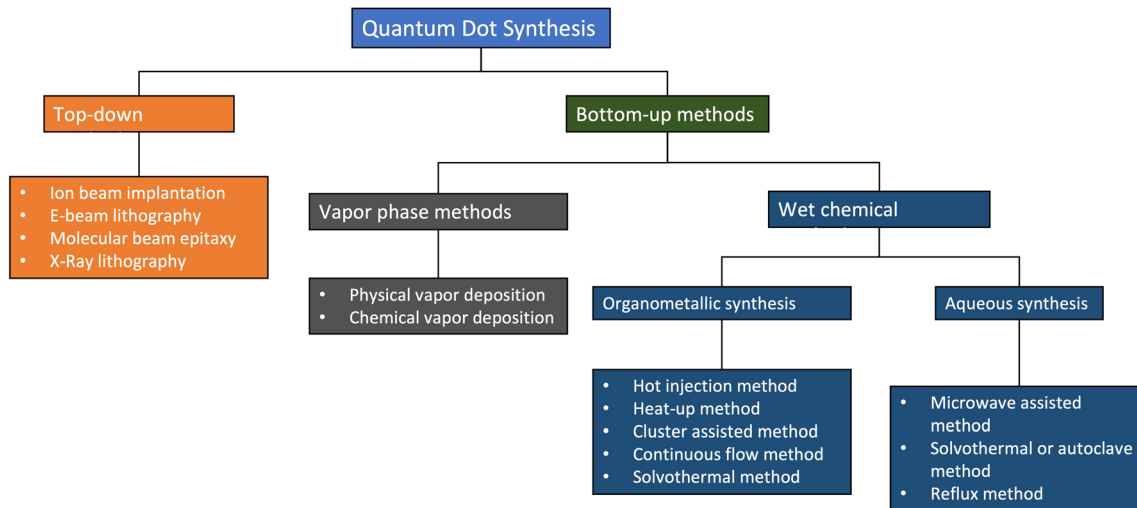


Fig. 4 The different methods of QD synthesis. Reproduced with permission.<sup>23</sup> Copyright 2021, MDPI.

therefore not only determined by its size, composition, and core-shell structure but also by its shape. This requires a reliable manufacturing method to create large quantities of uniform QDs of a defined specification.<sup>19–22</sup>

### 2.3 QD synthesis

Fig. 4 shows a summary of the different methods used in making QDs. In the figure, top-down methods involve strategies based on the size reduction of bulk materials, while bottom-up methods QDs are synthesized using chemical precursors.<sup>23</sup> This category can be subdivided into the vapour phase and wet chemical methods. In this review, we will mainly focus on wet chemical methods.

QDs that possess high photoluminescence QYs, flexible emission colour control, and solution processibility are promising for lighting systems and high-quality display applications. However, the commercialization of these QDs has been hindered by the high cost of their production. One of the ways of making QDs by wet chemical methods that have garnered significant interest is colloidal synthesis (Fig. 5a–d). These dots are made from the II–VI or III–V compound semiconductors spherical in shape. Colloidal QDs can be used either in their base solution form or in a solid-state film. Colloidal QDs are solution-processed semiconductor nanocrystals, which means that they can be dispersed on multiple different substrates. To get QDs in a solid-state, the dots can be deposited as thin films or doped into a glass.<sup>24</sup> When synthesising QDs, there will always be a spread of particle sizes, which causes a broadening of the optical spectra. Just like molecular-beam epitaxy (MBE) and metal-organic chemical vapour deposition (MOCVD) epitaxial grown QDs (Fig. 5e and f), colloidal QDs emit photons in the wavelengths from visible light to near-infrared, with the choice of the emitted wavelength achieved through composition and sizes control (Fig. 5c).<sup>24–28</sup> Colloidal QDs first synthesised in the 1980s were created from a similar group of materials (groups II–VI, IV–VI, I–III–VI and III–V).<sup>29</sup> Benefits of colloidal QDs over normal epitaxial QDs include the easier

realisation of QDs with more complex structures<sup>19</sup> and synthesis through low-cost mass production chemical methods (Fig. 5d).<sup>30</sup>

Typical “hot injection” organometallic colloidal synthesis of QDs (illustrated Fig. 5a and b) works by dissolving a metal precursor (such as cadmium oleate or CdO) into a coordinating organic solvent such as trioctyl phosphine oxide (TOPO) or trioctyl phosphine.<sup>32</sup> The coordinating solvent is used to control the QD growth as it binds to the surface of the nucleating particles. An anion solution (for example, Se or S) is then injected and the solution heated.<sup>31</sup> The longer the growth time, the larger the QDs become and the larger the wavelength of emitted photons. The growth of the QDs can be stopped by the injection of cold acetone or methanol. Since the reagents in the reaction are reactive to the air, the whole reaction has to be done under the presence of inert gases such as noble gases or nitrogen. The hot injection method is good for creating high-quality QDs, however, in order to mass-produce QDs other methods are used. One of these methods is the continuous flow method.<sup>33</sup> The continuous flow method (Fig. 5d) is better than batch synthesis since the reaction parameters can be readily automated and controlled to achieve a more efficient process of optimization, enhance the efficiency with which the precursors are mixed, and increase scalability.

One major challenge of QDs is the integration of materials onto the complementary metal-oxide-semiconductor (CMOS) technology because the miscibility of the different QDs solutions can damage CMOS and destroy the function of isolated QD devices.<sup>34</sup> The recently developed solvent-free dry transfer method offers the opportunity of integrating QDs onto CMOS.<sup>25,26</sup> CMOS technology can have integrated photonic detection and electronic signal processing functions (*e.g.* CMOS image sensors/cameras) which are cost-effective. QDs can also have photoemission properties that can enhance CMOS photonics if they can be integrated into a CMOS process.<sup>25</sup> The advantage that QDs have over other semiconductor materials is their size, tuneable bandgap and compatibility with different substrates. Due to the solution-processed nature of QDs, they



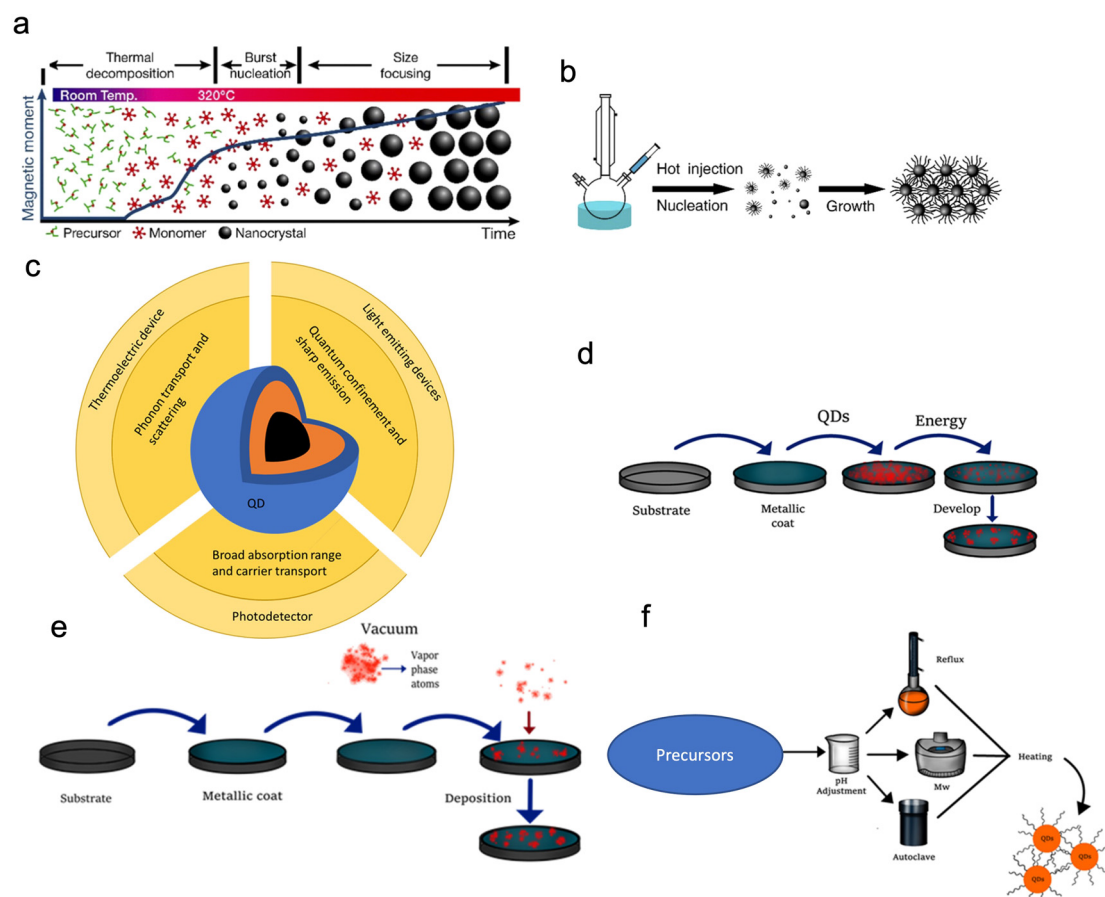
are easy to manufacture and integrate and hence have found use in many different electronic devices such as lasers, light-emitting diodes (LEDs),<sup>29,30,32,35–37</sup> batteries,<sup>31</sup> solar cells and photodetectors,<sup>33,34,38–41</sup> see Fig. 5c. Their application to multi-colour imaging and imaging in the near-IR window<sup>42</sup> has also attracted much interest. In conjunction with these production methods, etching on the chips is another way to help promote QD deposition in certain regions on the chip. This is useful as due to the size of QDs it's hard to determine where on the chip they are deposited until you can get a luminescence emission image of the chip.<sup>43</sup>

Post synthesis, QDs still need to be deposited/applied/patterned on a device or substrate (Fig. 5a–g). This can be achieved using multiple different methods such as spin coating, epitaxy and lithography.<sup>44</sup> Typically, QDs get changed from the solution to thin films by different deposition methods such as spin coating, spray coating, roll-to-roll printing, inkjet printing, dip coating and transfer printing.<sup>26,29,30,45,46</sup> These deposition methods normally make the manufacturing of QD based devices facile and versatile.

The self-assembly feature of QDs results from the way the solution is evaporated (Fig. 6a–g). When the QDs have a

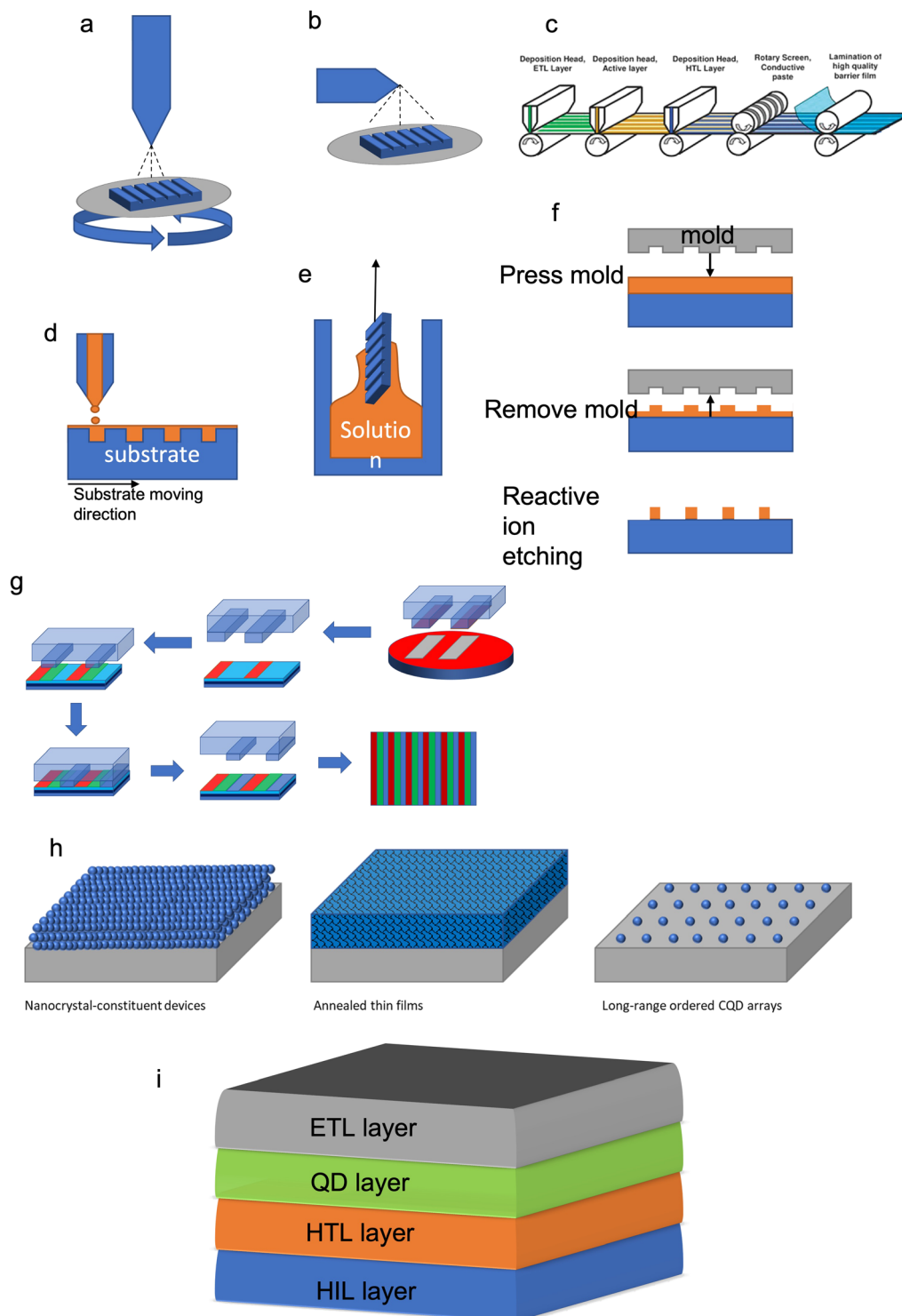
monodispersed structure, the evaporation of the solution can be used to create superstructures. Another added benefit of using QDs for this process is that when you tune the energy levels of QDs, interparticle coupling and structural arrangement can be used to modify the electronic structure of the structures.

When these structures are made, there will be gaps between the QDs. These gaps allow for the diffusion of gaseous materials, which can be used as sites for atomic layer deposition, allowing a semiconductor oxide to be included in the QDs. Such oxide filling of the gaps creates a surface layer that protects from QD oxidation and creates a heterojunction that improves the charge carrier transport. Alternatively, QDs can be deposited with a second phase, either using a sol-gel or solution process method. This enables the creation of composites with QDs, such as QD-polymer composites, which improve the emission repeatability and stability. Perovskites can also be used with QDs; using a lattice-matched perovskite an epitaxial film can be grown around the QDs, which will improve the surface passivation and charge carrier mobility. Epitaxial films will also help to protect against agglomeration and oxidation.



**Fig. 5** (a) Heat up method showing how the time effects the colloidal growth of QDs. (b) A typical hot injection synthesis set-up and growth. Reproduced with permission<sup>31</sup> Copyright 2018 IOP Publishing Ltd (c) a summary of the electronic, optical, physical and structural properties of a QD and their uses. (d) The general synthesis of QDs by top-down methods. (e) The general synthesis of QDs by vapor phase methods. (f) The general synthesis of QDs by aqueous methods. Reproduced with permission<sup>23</sup> Copyright 2021, Licensee MDPI.





**Fig. 6** A summary of different QD deposition techniques of (a) spin coating, (b) spray coating, (c) roll-to-roll printing. Reproduced with permission.<sup>47</sup> Copyright 2016 Author(s), (d) inkjet printing, (e) dip coating, (f) lithography and (g) transfer printing. (h) The assembly of QDs using different methods. (i) A generic thin film cross-section design for a QD LED.

Illustrated schematics in Fig. 6h are the different deposition methods resulting in the formation of other structures, which changes the use of the QDs. The nanocrystal-constituent device is made by densely packing a solution phase into a thin film using solution-processed deposition methods. The annealed

thin film is created by the sintering of QDs, causing the film to become a polycrystalline solid. The long-range ordered QD arrays are created using the self-assembly of monodispersed QDs.

While chemically synthesized QDs offer a much easier method of scale-up fabrication and integration onto nanoscale





Table 1 Typical materials used as charge transport layers in QLEDs

Layer	Material
ETL	AlZnO, <sup>51,52</sup> ZnO, <sup>53</sup> TPBi, <sup>54</sup> ZnMgO, <sup>54</sup> ZnS, <sup>13</sup> TAZ <sup>55</sup>
HTL	TFB, <sup>51,52,54,55</sup> Poly-TPD, <sup>53</sup> NPB, <sup>54</sup> PVK <sup>53,54</sup>
HIL	PEDOT, <sup>51–55</sup> PMA <sup>53</sup>

architectures (e.g. single-photon emitters),<sup>48</sup> the disadvantage is that the properties of QDs depend on the surface chemical composition and the structure, which cannot be fully controlled. The control of size and shape uniformity of QDs is needed for high quality (Fig. 3e). This can be achieved by controlling the precursor stoichiometry (this is the balance between the amount of reactants and products in the reaction) or using size-selective precipitation to separate the nanoparticles.<sup>15,47</sup> This will produce QDs with a narrow absorption linewidth and small Stokes shift. The flexible surface structure of QDs allows for the creation of building blocks for a range of optoelectronic applications. A typical QD electroluminescence light emission device (Fig. 6i) is therefore created using a layer-by-layer quaternary structure (i.e., spin coating) that has an anode/hole injection layer (HIL)/hole transport layer (HTL)/quantum-dot or an emissive layer/electron transport layer (ETL)/cathode. When a current is applied to a device, electrons will go into the electron transport layer, and holes will be created in the hole injection layer. The charge carriers then move through the device, as the speed of holes and electrons are different, so the charge transport materials (Table 1) and structure of the device are designed to have the charge carriers arrive at the same time in the emissive QD layer (e.g., charge balance). Device efficiency is defined as the ratio of the energy emitted out of the QD device to the put into the device, per unit time, termed external quantum efficiency (EQE).<sup>43</sup> In order to create QD devices with optimal efficiency, the carrier mobility and band gap energy levels for each layer have to be considered, for an ideal device the band gap energy of each layer should be similar and have a high carrier mobility.<sup>2</sup> One practical way is *via* using inorganic materials since these materials not only have ideal band gap energies and high carrier mobility, but also exhibit higher device stability than organic counter parts. To reduce the band gap energy mismatch and carrier mobility between the layers several strategies have been used, such as chemical doping or surface modification to alter the work function of electron transport materials (such as ZnO and TiO<sub>2</sub>), band-structure tailoring of QDs for hole-injection improvement and the use of buffer layers (such as TFB) which promote electron transport and confine holes.<sup>49,50</sup>

Inorganic halide perovskite quantum dots (IPQDs) are alternatives to the colloidal dots discussed so far (Fig. 3a–c), however perovskite quantum dots are sometimes too large to be considered QDs and should instead be seen as nanocrystals. These perovskite systems have shown a comparable and, in some cases, even better performance than compound semiconductor QDs (i.e. groups II–VI, III–V) for many different applications. Perovskite material can also be used with QDs. Using a lattice-matched perovskite a colloidal epitaxial film can

be grown around the QDs, which will improve the surface passivation and charge carrier mobility. Colloidal epitaxial films will also help to protect against agglomeration and oxidation. IPQDs have the advantage of being able to be made at room temperature, which could lead to cost-effective applications in lighting and displays.<sup>56–63</sup>

### 3. Colour

When the visible part of the electromagnetic spectrum (light) impinges on an object, part of the spectrum is absorbed, part is reflected. The human brain senses the reflected wavelength combinations through the eyes and translates them into the phenomenon termed colour. The photoreceptor cells in the retinas of the eyes transmit signals to the brain. As shown in Fig. 7a, humans have three types of cones (the photoreceptor cells in the eye), leading to the trichromatic theory of colour. This causes a colour perception that only responds to 3 different wavelengths (trichromatic colour vision). These are, short (S) – blue spectrum (absorption peak  $\approx$  445 nm), medium (M) – green spectrum (absorption peak  $\approx$  535 nm) and long (L) – red spectrum (absorption peak  $\approx$  565 nm). This theory was proposed by Thomas Young and Hermann von Helmholtz in the 19th century, which has led to the application of the RGB (red, green, blue) colour model<sup>64</sup> and the trichromatic theory.<sup>65</sup> Due to the broad nature of these peaks, the L peak illustrated in Fig. 7a is known as the red peak, which actually peaks in the greenish-yellow wavelength (Fig. 7b). There are no definite boundaries between the colours.

The RGB colour model is based on the way humans perceive the colour in the light. When a colour is observed, it's a combination of the three colours, red, green and blue, with different intensities (Fig. 7b). When the three colours (RGB) are mixed with equal intensity white light is perceived (Fig. 7c).<sup>53</sup> This, however, does not rule out the generation of perceived white light through the combination of other relative colour mixes through expansion of the RGB primary set (Fig. 7b and d – CIE 1931 colour space).<sup>66</sup> However, the colour palette is not limited to RGB in printed colours, which rely on preferential reflection from pigments (e.g. inkjet printer). When we observe a colour, e.g. yellow, it triggers our perception using the relevant cone for the yellow.<sup>68</sup> To date, the generation of the visible light spectrum through artificial approaches, such as in lighting, displays, and filtered white light projection, has been achieved through the combination of RGB primary colours (Fig. 7e). An added complication is that the appearance of colour can vary based on the ambient light, which means that it can be affected by the time of day, lighting in the ambient, and many other factors. For this reason, it is essential to use digital tools for colour control in artificial light to ensure objective colour perception is measured.<sup>53</sup>

QDs light-emitting devices can be made with different wavelengths. Devices can be made with just a emissive single colour wavelength RGB QDs or can have some combination of the RGB dots to create different colour LEDs (Fig. 7b and f).



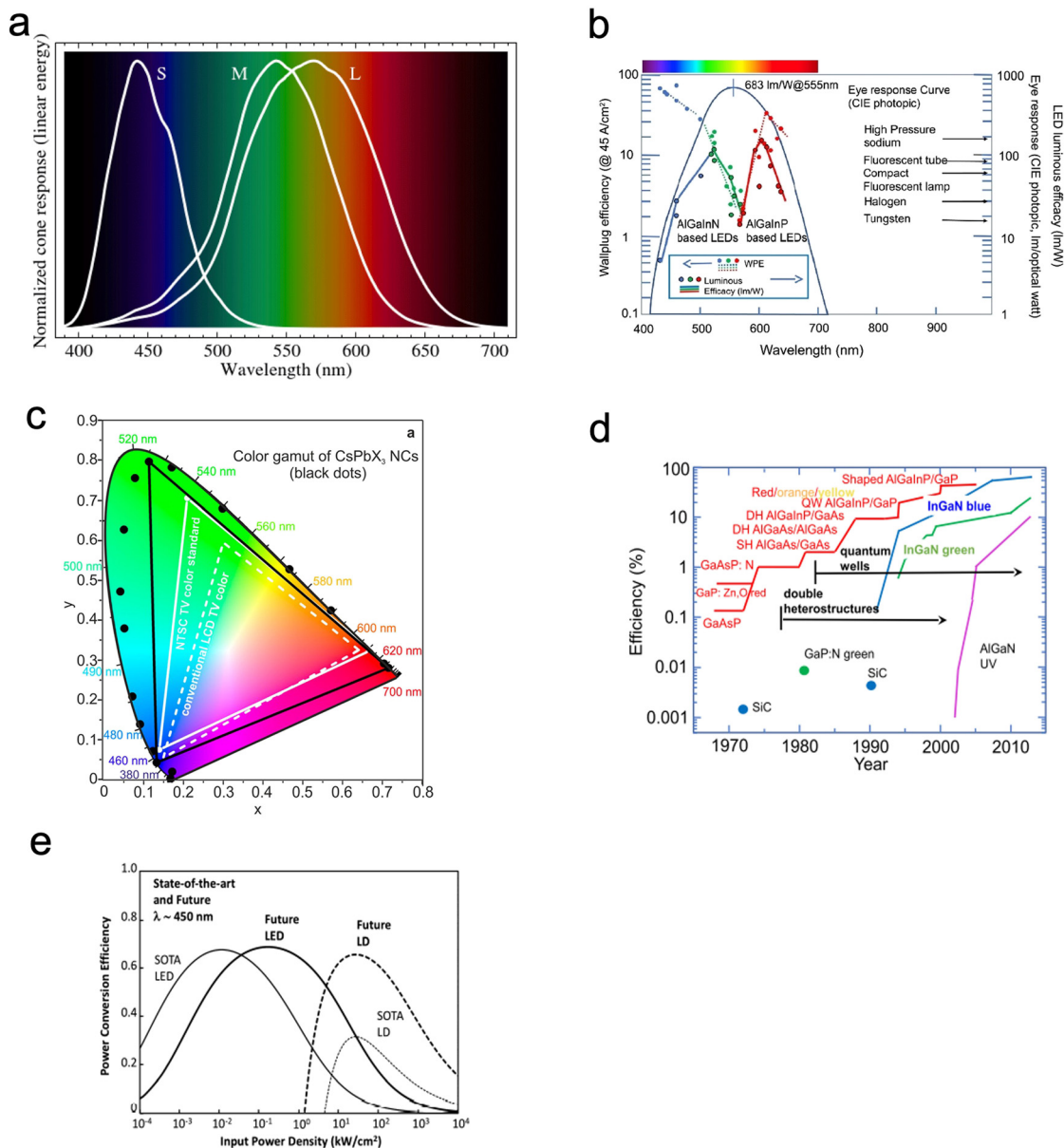


Fig. 7 (a) The different visible light spectra and peaks which the human eye perceives. Spectral sensitivities of L-cones, M-cones and S-cones. Reproduced with permission.<sup>66</sup> Copyright 2016 Mysore A *et al.* (b) The Wallplug efficiency, luminous efficiency and human eye response curve. Reproduced with permission.<sup>67</sup> Copyright 2018, Elsevier Masson SAS. (c) Emission from CsPbX<sub>3</sub> NCs (black data points) plotted on CIE chromaticity coordinates and compared to most common colour standards (LCD TV, dashed white triangle, and NTSC TV, solid white triangle).<sup>4</sup> (d) The evolution of quantum efficiency of RGB and UV LEDs. Reproduced with permission.<sup>67</sup> Copyright 2018, Elsevier Masson SAS. (g) A comparison between LED and laser diodes (LD) and the expected future performance. Reproduced with permission.<sup>67</sup> Copyright 2018, Elsevier Masson SAS.

QDs offer an unprecedented opportunity to explore colour/light generation to match optimum human perception and well-being, through for example managing circadian rhythms (Fig. 7f).

## 4. Electronic lighting

As discussed previously (Fig. 2e and f), electroluminescence is the direct conversion of electricity into luminous energy, which was discovered (by accident) in 1907 by Henry J Round. Working with carborundum, he noticed a yellowish light at low voltage and

yellow, light green, orange and blue lights at higher voltages on various points of different crystals. This was distinct from the electricity to light conversion through thermoluminescence of the Edison incandescent light bulb where only a single colour temperature is seen.<sup>69,70</sup> Later rediscovered by Losev in 1922, two mechanisms of electroluminescence were identified; (i) by excitation of the semiconductor under high reverse bias voltage (also known as Type-I luminescence, Fig. 2e) and (ii) direct current injection in the semiconductor (as in LEDs today) and termed as Type-II luminescence, Fig. 2f.<sup>70</sup> Losev is considered to be the inventor of the LED.<sup>71,72</sup> In 1928 Losev also identified



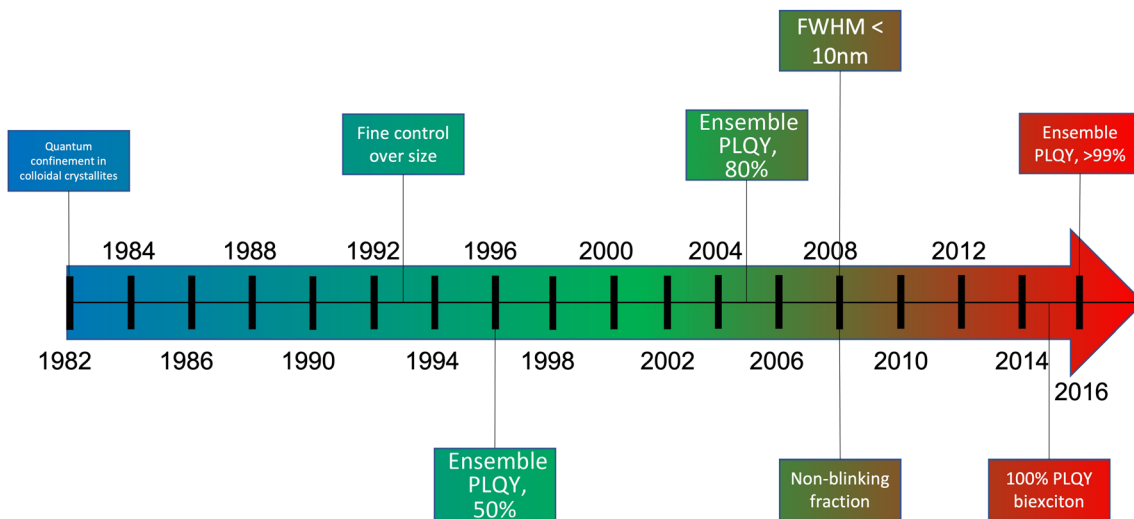


Fig. 8 The development and advancement in colloidal QDs since 1980.

the physical mechanism of emission being quanta of energy or photons.

LEDs are so universally used mainly due to their high efficiency, ease of use, and reliability.<sup>54</sup> The high efficiency partly occurs because, unlike filament light bulbs, only light in the visible spectrum is emitted, which also means that LEDs do not generate as much heat (Fig. 7c). Fig. 7e is a graph that illustrates how the efficiency of visible and UV LEDs has improved over time, and Fig. 8 shows the QD research timeline since 1980.<sup>73</sup> Improvements were made when the active light-emitting region was sandwiched between materials with a higher bandgap region. This had the effect of avoiding the emitted light from being reabsorbed on exiting the device. It also causes the electrons and holes to be more confined in the smaller bandgap QD layer analogous to that in the III-V heterostructure device. This results in an increase in the radiative recombination rate.

## 5. QD lighting

QDs offer seamless tunability of the optical bandgap from the UV to the mid-infrared (IR), which makes them useful in a wide range of light-based applications. The main features of QD light emission that make them desirable are the high quantum efficiency (*e.g.* high QY), the tunability and narrow bandwidth of the emitted photons (*i.e.* full width at half maximum, FWHM). QDs are now being used in a range of light-emitting devices (LED, laser and single-photon emitters), and the main challenge now is integrating QDs into existing devices. In lighting applications, the primary device employed is the LED.

QDs are used in light-emitting devices because they are both photoluminescent and electroluminescent. In QLED TVs, first launched by Samsung and LG in 2015, red and green QD emission in photoluminescent mode is combined with a blue light emitting GaN LED to obtain the white backlight of an LCD TV. The blue light from the GaN LED is absorbed by the QDs

and down-converted to red and green light. In this mechanism, the QDs replace the traditional phosphor, which was previously used for down-conversion of the blue LED light due to the higher quantum efficiency of the photoluminescent QDs.

Conventional white LEDs have difficulty maintaining high luminous efficiency and high colour quality simultaneously since the red luminophores must have relatively narrow emission spectra to avoid photon loss as infrared emission. QDs do not have this limitation, due to the intrinsic narrow spectral emission ( $\sim 30$  nm FWHM). QDs, therefore, enable higher colour quality and lower power consumption in lighting sources.<sup>67,74</sup> The most efficient materials for QD light emission applications are CdSe, InP and CuInZnS based semiconductor nanocrystals. Cd based white light LEDs (WQLEDs) have been reported to have a high current efficiency (CE) of  $60.4 \text{ cd A}^{-1}$  and external quantum efficiency (EQE) of 27.3% at a luminance of  $100\,000 \text{ cd m}^{-2}$ .<sup>75</sup> Despite the performance of Cd-based QDs, the toxicity of cadmium makes it environmentally unattractive, and its widespread use and commercialisation have not occurred. This has pushed the development of other materials such as InP and CuInZnS based QDs.<sup>9,34,76–80</sup> The lifetime of the QD LED devices has also significantly improved over the years, increasing from 100 hours to upwards of 1400 hours. Lifetime of an LED is based on the time it takes for the luminescence intensity to decay to a specific level.<sup>1,2,49</sup>

Electroluminescent QDs are especially good for use in LEDs as they produce pure monochromatic red, green, and blue light. Due to how humans perceive colour (RGB colour theory, Fig. 7), QLEDs produce better colour saturation and colour rendering than other technologies. They can also be designed to emit any colour of light across the entire visible spectrum. Compared to the organic light-emitting diodes (OLEDs), QDs have a purer colour, longer lifetime, lower manufacturing cost, and lower power consumption.<sup>55,81</sup> Another useful feature of QDs is that one can deposit them on most substrates at room temperature under ambient pressure, which means that one can create printable, flexible, and even rollable QD displays of all sizes.<sup>51,54,55,82</sup>



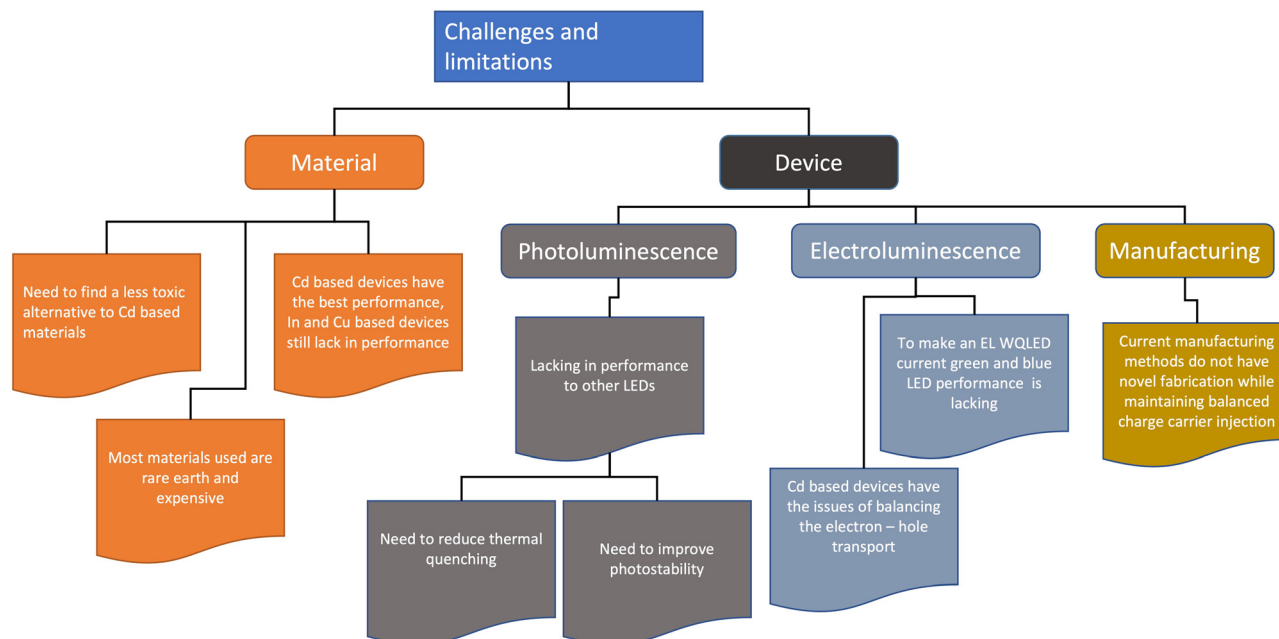


Fig. 9 A summary of the challenges and limitations currently in QD lighting.

QLED displays have been created using two different methods: photoluminescence (PL, passive) and electroluminescence (EL, active). PL displays use a QD layer on top of a blue/near UV backlighting layer, which will cause the QDs to emit

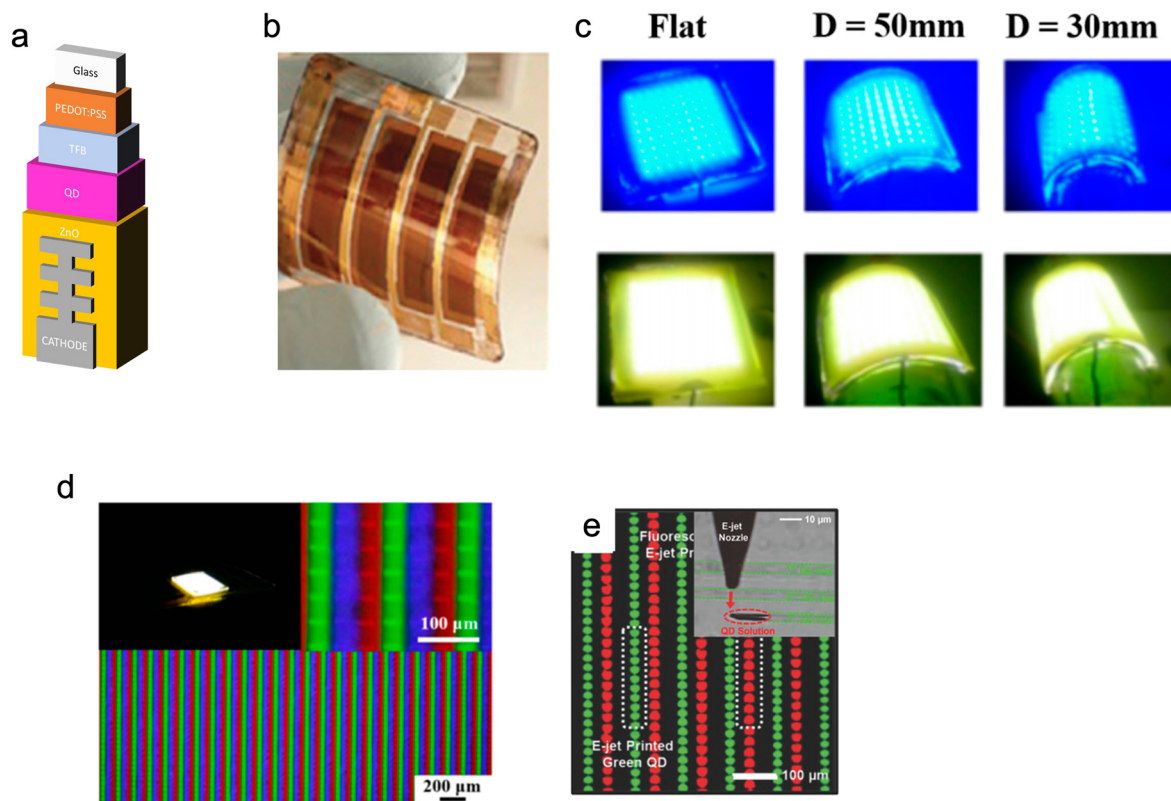
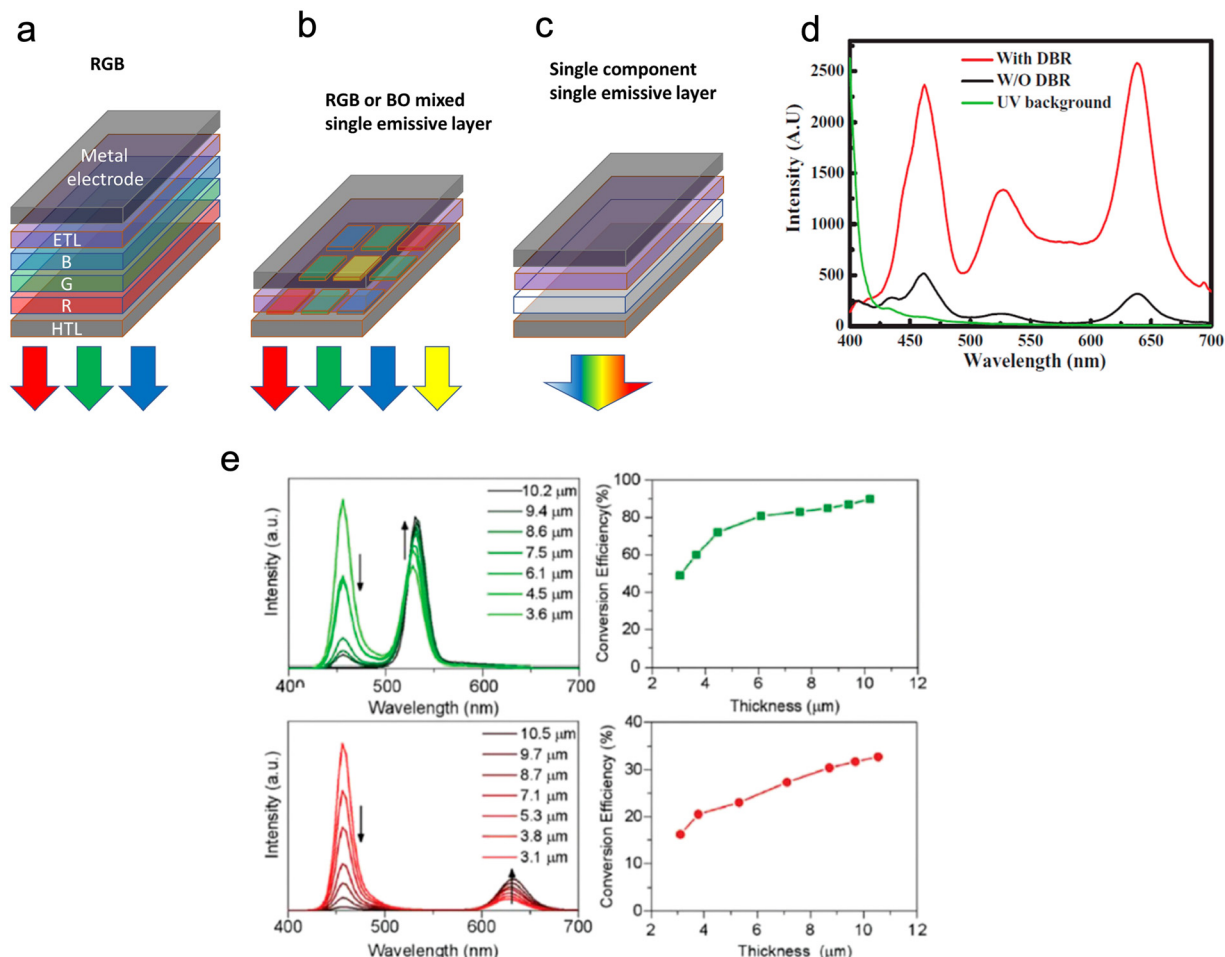


Fig. 10 (a) Images of a device structure for fibre QLED. (b) Reproduced with permission.<sup>47</sup> Copyright 2016 Author(s) and (c) Pictures of QLEDs showing flexibility of the created devices and their performance at different levels of stress. (d) Image of QLEDs at different magnification levels. Reproduced with permission.<sup>97</sup> Copyright 2020 by the authors. Licensee MDPI (e) composite fluorescence images of dual colour QD patterns formed by electro substrate during e-jet printing. Reproduced with permission.<sup>108</sup> Copyright 2015, American Chemical Society.





**Fig. 11** (a–c) show emitters and device structures in WLEDs. Device structures of WLEDs based on (a) GaN-LED, (b + c) ROGB (red, orange, green, blue) organic molecules/QDs, and (c) broad-spectrum emitting materials (d) Shows the EL spectra with and without a DBR structure. (e) shows PL spectra and light conversion efficiency (LCE) of green and red QD layers at different thicknesses. Reproduced with permission.<sup>97</sup> Copyright 2020 by the authors. Licensee MDPI.

narrowband RGB colours. EL displays are obtained by having an electrically addressed and driven backplane and front plane (in the most straightforward designs, an  $x$ - $y$  grid of conductor tracks) with QDs confined between the planes. Both types of display exhibit an increase in brightness and high dynamic range, leading to a better picture quality.<sup>79,83</sup> This increase in brightness provided by QD displays consumes relatively less power as there is a reduction or elimination of in backlight-based colour conversion and direct colour emission by QDs.

## 6. Challenges

Fig. 9 shows a short summary of challenges and limitations in QD lighting. The state of art QD lighting for RGB colour is still dominated by Cd-based high-performance monochromatic LEDs, with the red devices currently performing the best with a record-high EQE of 20%. This makes the performance of Cd-based QLEDs comparable to the latest OLEDs.<sup>53–55,84</sup> Due to the Cd toxicity issue, the area of most recent materials interest is

the creation of heavy metal-free environment-friendly QLEDs. However, the alternative materials to Cd for QLEDs (InP and Cu chalcogenide-based WQLEDs) are significantly poorer in performance, and the EQE of the green and red replacements have to be improved.<sup>82</sup> Blue InP and Cu-In-Zn-S QLEDs have additional issues of less efficient carrier injection due to their wide bandgap, interface charge transfer between blue QDs and CTLs, and electric field-induced quenching.<sup>53,85</sup>

Research has highlighted the other issues and limitations of QD, usually in the device fabrication phase. Since most quantum dot LED devices use a quaternary structure (Fig. 6b), the building of layers causes an exaggeration of the structural defects in not only the QD layer, but also the charge transport layers, which results in a surface tension gradient causing an inhomogeneous coating for the subsequent layers.<sup>86–89</sup>

## Conclusions

QDs are especially suitable for light emission technologies (Fig. 1). This is mainly due to their characteristics of quantum



confinement of electrons and holes, which enable photon emission with high luminescence/brightness, large tunability and narrow bandwidth. They have enhanced luminescence properties and lower power consumption than other materials. Nevertheless, there is still scope for improvements, particularly the integration of QDs into current architectures of optoelectronic devices and displays and their production methods. Even with these limitations, QDs are beginning to be adopted for next generation light-emitting devices, such as LEDs, displays and lighting. As shown in Fig. 10, since QDs can be synthesised *ex situ* in solution, they can be deposited on virtually any substrate using many different pre-existing printing and coating methods. This enables QLEDs to be fabricated over varying physical scales for both the consumer and industrial applications ranging from lighting fixtures, signs (with very large surface areas) to textiles.<sup>90–96</sup>

As shown in Fig. 11, to achieve QD white lighting (WQLEDs), there are currently two main approaches. The most widely used approach is to combine converted blue light from a GaN LED with photoluminescent green and red light from QDs to generate white emission; this method is known as phosphor-converted WQLEDs (pc-WQLEDs). Areas of development for this work focus on conversion materials to devices, with a large focus on the applications of the perovskite QD materials.<sup>97–101</sup> The second way of making WQLEDs, which holds more promise for future development, is *via* white EL emission obtained through the electroluminescent action of combined blue, green and red QDs.<sup>53,78,102,103</sup> Another interesting avenue of research is the use of QDs in communication technologies. QLEDs and QD lasers have shown improvement upon existing light-emitting devices, however, using QDs in visible light communication has not yet produced devices comparable to current radiofrequency methods.<sup>13,29,104</sup>

Current commercially available QDs displays are limited to the photo-emissive type (Fig. 11). Photo-emissive displays use QDs to replace the traditional coloured phosphors, whereas electro-emissive displays work by using only QD LEDs. Even though photo emissive QD displays are commercially available, there are still drawbacks to these devices. These drawbacks include, off-angle viewing (due to the emitted light being focused straight outward from the screen) and the ability to achieve true black colour as the exciting backlight cannot be completely blocked.<sup>105</sup> This can be overcome in electrically driven QD LEDs. Electro-emissive displays are still only available in labs as only the red and green QDs have the necessary features to act as electroluminescent subpixels. In contrast, blue QDs still need to be developed to produce the desired quantum efficiency and stability. The overall issues with the micro-LED display are that they remain bulkier, more expensive, and have lower resolutions per inch than any other display technology. Therefore, research on QDs used in displays includes shrinking the size of micro-LED pixels and eliminating the need for different-coloured LEDs in lighting by having combined white light QD pixels. These WQLEDs are brighter than existing screens and can produce black levels and colour accuracy to match OLED TVs.

## Author contributions

We strongly encourage authors to include author contributions and recommend using CRediT for standardised contribution descriptions. Please refer to our general author guidelines for more information about authorship.

## Conflicts of interest

There are no conflicts to declare.

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