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Towards photodetection with high efficiency and tunable spectral selectivity: Graphene plasmonics for light trapping and absorption engineering

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Plasmonics can be used to improve absorption in optoelectronic devices and has been intensively studied for solar cells and photodetectors. Graphene has recently emerged as a powerful plasmonic material. It shows significantly less losses compared to traditional plasmonic materials such as gold and silver and its plasmons can be tuned by changing the Fermi energy with chemical or electrical doping. Here we propose the usage of graphene plasmonics for light trapping in optoelectronic devices and show that the excitation of localized plasmons in doped, nanostructured graphene can enhance optical absorption in its surrounding media, including both bulky and two-dimensional materials by tens of times, which may lead to a new generation of photodetectors with high efficiency and tunable spectral selectivity in mid-infrared and THz ranges.

1 Introduction

Graphene, a single layer of carbon atoms arranged in plane with a honey comb lattice, shows promising potentials in optics and optoelectronics. Among its many novel properties, the collective electronic excitations, known as graphene plasmons, is one of the most attractive ones. Graphene plasmons have been demonstrated through spectral characteristics of light scattering by graphene nanoribbons/disks in the infrared and THz ranges and observed directly with scanning near-field optical microscopy. Even though the interaction between light and graphene is supposed to be quite weak and a monolayer graphene shows an optical absorption of only about 2.3% in the visible and near infrared range, the excitation of graphene plasmons totally changes this picture. The excitation of propagating surface plasmons in graphene makes it possible to guide light with deep subwavelength mode profiles. Meanwhile, doped and patterned graphene can support localized plasmonic resonances, leading to efficient confinement of light and strong enhancement of local fields. Thus, graphene plasmonics provide an effective route to enhance light-graphene interactions. The exploration of graphene plasmonics has lead to the proposition and demonstration of a variety of functionalities in mid-infrared and THz ranges such as graphene waveguides, photodetectors, tunable metamaterials, filters and polarizers, and others. Essentially, graphene is retelling the story of plasmonics.

One of the most important applications for plasmonics is to enhance the optical absorption in optoelectronic devices. In solar cells and photodetectors, the material extinction must be high enough to allow efficient light harvesting and photocarrier generation. On the other hand, there is a strong desire to reduce the thickness or volume of semiconductors in these devices in order to decrease the consumption of materials, reduce the material deposition requirements, and/or improve the performances (e.g., increase the collection of minority carriers, detectivity or time responses). Moreover, two-dimensional materials have recently emerged as promising candidates for optoelectronic applications. Even though such materials have quite high quantum efficiencies for light-matter interactions, their absorption is quite weak in absolute terms. As a result, absorption engineering is of great significance. Plasmonic have been demonstrated to be one of the most effective routes for light trapping and absorption enhancement. A range of different plasmonic structures such as metallic nanoparticles, gratings, antennas and others have been used to improve the performance of solar cells and photodetectors including those built with two-dimensional materials.

Graphene exhibits remarkably less losses compared to traditional plasmonic materials such as noble metals (e.g., gold and silver) and is very promising for light trapping in optoelectronic devices. Moreover, the ability of being electrically tunable makes it possible to realize active spectral selectivity, which is a favorable property for photodetection. Enhancement of optical absorption by graphene plasmonics...
have been intensively studied. Perfect absorption have been theoretically predicted in nanostructured graphene backed by a mirror or in a free standing structured graphene film under the illumination of two coherent beams. Recently, more than one order of absorption enhancement in arrays of doped graphene disks have been experimentally demonstrated. However, most of previous studies have been focused on engineering the absorption in the graphene itself and the potential of using the low-loss graphene plasmons to enhance the absorption of other light-absorbing materials have just not been fully realized. In the letter, we propose to enhance the absorption of other light-absorbing materials and the potential of using the low-loss graphene plasmons of doped graphene disks have been experimentally demonstrated.

2 Results and discussion

Figure 1a and 1b shows the schematic illustration and geometric parameters of our proposed device. An array of doped periodical graphene nanodisks is integrated with a layer of light-absorbing materials. There is an insulator layer between them. The thicknesses of these two layers are t and s, respectively. The substrate is assumed to be semi-infinite. The period of the graphene arrays is P = 400 nm and the diameter of graphene disks is D = 240 nm. Both the substrate and the insulator layer are assumed to be lossless with a dielectric constant of 1.96. The dielectric constant (real part) of the light-absorbing materials is ε′ = 10.9 and the losses are introduced through the imaginary part ε″ of the dielectric constant, which is related to the attenuation coefficient α = −(2π/λ)Im(√ε′ + iε″). The assumed dielectric constant and attenuation coefficient in this paper are comparable to some of the typical materials for photodetection in mid-infrared or THz ranges such as HgCdTe (MCT).

The numerical simulations are conducted using a fully three-dimensional finite element technique (in Comsol Multiphysics). In the simulations, the graphene is modelled as a conductive surface. The transition boundary condition is used for graphene and its thickness is set to be 1 nm. The maximum computational mesh size for graphene is set to be 10 nm in the 2D plane. The sheet optical conductivity of graphene can be derived within the random-phase approxima-

\[
\sigma_{\omega} = \frac{2e^2k_BT}{\pi h^2} \alpha + i\tau \left[ \ln \left( \frac{2\cosh \left( \frac{E_F}{2k_BT} \right) }{\frac{\alpha}{\omega}} + 1 \right) \right] + \frac{e^2}{4\hbar} \left( \frac{\alpha}{\omega} \right) \left( \frac{\omega}{\omega - E_F} \right) \left( \frac{\omega + E_F}{\omega + 2E_F} \right) \left( \frac{\omega}{\omega - 2E_F} \right) \left( \frac{\omega + 2E_F}{\omega + 4E_F} \right) + \frac{e^2}{4\pi} \left( \frac{\alpha}{\omega - E_F} \right) \left( \frac{\omega + E_F}{\omega + 2E_F} \right) \left( \frac{\omega}{\omega - 2E_F} \right) \left( \frac{\omega + 2E_F}{\omega + 4E_F} \right)
\]

Here k_B is the Boltzmann constant, T is the temperature, ω is the frequency of light, τ is the carrier relaxation lifetime, and E_F is the Fermi energy. The first term in Eq. (1) corresponds to intra-band transitions and the second term is attributed to inter-band transitions. The contribution of inter-band transition can be avoided due to Pauli blocking when the Fermi level is increased above half of the photon energy. Here we only consider highly doped graphene with the Fermi level E_F ≫ k_BT and E_F ≫ hω, so we can neglect both inter-band transition and the effect of temperature and Equation (1) reduces to the Drude model.

\[
\sigma_{\omega} = \frac{e^2E_F}{\pi h^2} \alpha + i\tau \left[ \ln \left( \frac{2\cosh \left( \frac{E_F}{2k_BT} \right) }{\frac{\alpha}{\omega}} + 1 \right) \right]
\]

where E_F depends on the concentration of charged doping and \( \tau = \mu E_F/(eV_F^2) \), where V_F ≈ 1 × 10^6 m/s is the Fermi velocity and \( \mu \) is the dc mobility. Here we use a moderate measured mobility \( \mu = 10000 \text{ cm}^2 \text{ V}^{-1} \text{ s}^{-1} \). At first, we assume the Fermi energy of graphene to be E_F = 0.6 eV which corresponds to a doping density of about 2.6 × 10^{13} cm^{-2} and may be realized by electrostatic or chemical doping.

Figure 1c shows the numerically simulated spectra under the illumination of a plane wave at normal incidence. Here the thickness of the insulator layer is s = 20 nm. The light-absorbing layer is t = 100 nm thick with an absorption coefficient \( \alpha = -0.1 \mu \text{m}^{-1} \) corresponding to a small absorption of only about 2% in impedance matched media. There is a resonance at around 15.4 μm in the spectra with strong light extinction. The total absorption is Α = 36.9% while the absorbance by the absorptive layer reaches Α′ = 25.4%, representing an enhancement of about 12.5 times. As shown in Figure 1d, this resonance is attributed to the excitation of a dipolar plasmonic mode in the doped graphene nanodisks. The oscillation of localized surface plasmons leads to the light trapping and local field enhancement around the graphene nanodisks and serves to the enhancement of absorption in the absorptive layer nearby (see Figure 1e). As the graphene nanodisk is isotropic, the optical response here is independent of polarization at normal incidence.

Even though graphene is much less lossy compared to traditional plasmonic metals such as gold and silver, part of light is inevitably absorbed in the graphene nanodisks. The competition of absorption between the graphene and the absorptive...
Fig. 1 Improving light harvesting with graphene plasmonics. (a) Scheme of the proposed devices. From the top to the bottom of the structure are an array of graphene nanodisks, an insulator layer with a thickness of $s$, the absorptive layer with a thickness of $t$ and a semi-infinite substrate, respectively. Incident light excites localized plasmons in the doped graphene nanodisks, which trap light in the near-field and enhance optical absorption in the light-absorbing layer underneath. (b) A unit cell of the graphene nanodisk array. The period is $P = P_x = P_y = 400 \text{ nm}$ and the diameter of the graphene disk is $D = 240 \text{ nm}$. (c) Simulated spectra of reflection ($R$), transmission ($T$), absorption ($A$) as well as absorption in the absorptive layer ($A'$) with the Fermi energy at $E_F = 0.6 \text{ eV}$. The enhancement of absorption in the absorptive layer is also shown. (d) Electric field in z-direction. The field is normalized to the field amplitude of the incident light ($E_0$) and plotted at the x-y plane that is 5 nm above the graphene disks. (e) Normalized electric field in y-direction at the x-z plane bisecting the graphene disks. The field distributions are plotted at the resonance wavelength of 15.4 $\mu \text{m}$. 
layer underneath depends significantly on the absorptive coefficient of the later. Figure 2 shows absorption spectra (total absorption $A$ and absorption in the underlying absorptive layer $A'$) with different absorption coefficients. When the absorption coefficient is $\alpha = -0.05 \mu m^{-1}$ (Figure 2a) corresponding to an absorption of only 1% in an impedance matched medium, 20.5% of the incident light will be absorbed by the thin layer of absorptive medium, which accounts for about half of the total absorption ($\sim 40.9\%$). Note that even though the absolute absorption in the layer is slightly lower compared to the ($\sim 25.4\%$) absorption for $\alpha = -0.1 \mu m^{-1}$, the enhancement factor of absorption here reaches 20 and it is 1.6 times higher due to the decreased absorption losses of the total system and the increased quality factor of resonance. As the absorption coefficient of the layer increases to $\alpha = -0.2 \mu m^{-1}$, the absorption in the absorptive layer increases to $\sim 27.5\%$ while the total absorption is $\sim 33.6\%$ at the resonance (Figure 2b). A majority of the light is now absorbed by the layer underneath. The absorptive layer will now have an absorption of about $\sim 3.9\%$ in an impedance matched medium, so the absorption enhancement factor is about 7. At the off-resonance wavelengths, the absorption of the light-absorbing layer with graphene is almost the same as that without graphene, which is about two times of that in an impedance matched medium due to the light trapping by interference effects. This can be an advantage of graphene compared to metallic nanostructures for light trapping as the scattering of the later can sometimes shadow the benefits of absorption enhancement at off-resonance wavelengths if they are located at the front side.
Graphene plasmons have very small spatial extensions compared with the wavelength of light in the vacuum and the localized graphene plasmons here are highly confined to regions around the nanodisks. Figure 3 shows the absorption spectra with different separations between the graphene nanodisks and the light-absorbing layer. Here the absorption coefficient is set to be \( \alpha = -0.1 \, \mu m^{-1} \). As the thickness of the insulator layer is \( s = 10 \, \mu m \), the total absorption and absorption in the absorptive layer underneath are \( \sim 33.4\% \) and \( \sim 26.5\% \), respectively. As the separation increases, the resonance becomes sharper because the surrounding media of graphene nanodisks become less lossy and the total absorption increases until it reaches the absorption limit of about 42\% (i.e., \( 1/(1 + 1.4) \))\(^\text{37}\). However, the light extinction by the absorptive layer decreases due to a reduced proportion of confined field in the layer. With a separation of \( s = 50 \, \mu m \), the total absorption goes up to \( \sim 40.6\% \) but the light extinction by the absorptive layer reduces to \( \sim 14.7\% \).

At the same time, the resonance wavelength blue-shifts from 17.5 \( \mu m \) to 13.3 \( \mu m \) as the separation increases from \( s = 10 \, \mu m \) to \( s = 50 \, \mu m \). This is because the absorptive layer has a much higher dielectric constant (real part) compared to the insulator layer and air and it has a strong influence on the effective refractive index of the medium surrounding graphene (and thus the effective wavelength of light).

Figure 4 shows the spectra of absorption in the absorptive layer with different Fermi energies of graphene. When the Fermi energy \( E_F = 0.4 \, eV \), the resonance is at 18.87 \( \mu m \) and the resonant absorption is \( \sim 18.9\% \). As the Fermi energy increases to \( E_F = 0.8 \, eV \), the resonance blue shifts to 13.32 \( \mu m \) and the resonant absorption goes up to \( \sim 29.7\% \). Furthermore, with a Fermi energy of \( E_F = 1.2 \, eV \)^5, the resonance happens at around 10.88 \( \mu m \) and the resonant absorption reaches \( \sim 31.8\% \). With the increase of Fermi energy, the wavelength of graphene plasmon becomes longer (for a fixed frequency or vacuum wavelength)^8\textsuperscript{,}^9. So the graphene nanodisks look smaller for the incident light. As a result, the resonance wavelengths will become shorter (corresponds to the blueshift of resonances). At the same time, the conductivity of graphene increases and the graphene plasmon becomes less lossy as the Fermi energy increases. So a larger proportion of light is absorbed in the absorptive layer with higher Fermi energies.

Even though it remains a challenge to achieve a Fermi energy higher than 1 \( eV \), a significant tunability can still be realized by tuning the Fermi energy in the range below 0.8 \( eV \) which has been realized with electrostatic doping experimentally^40.

We have also studied the angle dependence of absorption and the results are shown in Figure 5. Here the Fermi energy, absorption coefficient and geometric parameters are the same as in Figure 1 (\( E_F = 0.6 \, eV \), \( \alpha = -0.1 \, \mu m^{-1} \), \( s = 20 \, \mu m \)). The incidence-angle and polarization dependence of the absorption is quite weak for incident angle below 50 degree.

For even larger incident angles, the absorption becomes more dependent on the incidence-angle and polarization but the resonance wavelength keeps nearly the same. This result agrees well with previous studies\textsuperscript{37}. This relative weak dependence is due to two reasons: Firstly, the resonance here results from localized plasmonic resonances. Secondly, the graphene nanostructures are deep sub-wavelength and the plasmon wavelength is much shorter than the vacuum wavelength of incident light. The property of nearly omnidirectional absorption is beneficial for practical applications.

In the past few year, two-dimensional atomic crystals and their heterostructures have emerged as promising materials for photodetection and other optoelectronic applications\textsuperscript{21,23,52–54}. Besides graphene, a variety of other two-dimensional materials have been studied, such as...
molybdenum disulphide (MoS2)\textsuperscript{55} and tungsten diselenide (WSe2)\textsuperscript{56-58}. These materials have very high quantum efficiencies for light-matter interactions, but their absorption is quite weak in absolute terms. So improving their interactions with light through plasmonic trapping become even more desirable. Now we replace the bulky light-absorbing layer in Figure 1 with a two-dimensional absorptive film. The absorption of the two-dimensional film can be described by its conductivity. Here the conductance of the two-dimensional film is assumed to be \( G_0 = 2.65 \times 10^{-5} \ \Omega^{-1} \) which corresponds to an absorption of 1\% in the air and is comparable to that of graphene at \( \lambda = 15 \ \mu m \) for \( E_F = 0.05 \ eV \) and \( T = 150 \ K \) according to Eq. 1. Figure 6 shows the spectra of absorption in the underneath two-dimensional film and its enhancement factor when the graphene nanodisks are at different Fermi energies ranging from \( E_F = 0.4 \ eV \) to 1.2 \( eV \). When the Fermi energy \( E_F = 0.4 \ eV \), the resonance happens at 15.5 \( \mu m \) and the resonant absorption of the two-dimensional film is \( \sim 17.1\% \) with an enhancement factor of 17. As the Fermi energy increases to \( E_F = 1.2 \ eV \), the resonance blue shifts to 8.9 \( \mu m \) and the resonant absorption goes up to \( \sim 36.2\% \) with an enhancement exceeding 36 times. Meanwhile, the absorption in the two-dimensional film without graphene nanodisks (data not shown in the figure) is about 0.7\% which is lower than that of a free standing film in the air\textsuperscript{59}.

In our simulations, the size of the graphene nanodisks is fixed. Indeed, spectral tuning of absorption can also be realized through geometric variations of graphene nanodisks (see Supporting Information Figure S1). Moreover, polarization dependent absorption and broadband absorption are possible with suitable designs of graphene nanostructures\textsuperscript{60}. Here the total thickness of the graphene film combined with the insulator and absorptive layer is much smaller than the wavelength of light, so the combination of them can be regarded as a thin film with an asymmetric dielectric environment (air with the refractive index of 1 and the substrate with the refractive index of 1.4). According to previous study, the maximum absorption of such a film is limited to about 42\% (i.e., \( 1/(1 + 1.4) \)\textsuperscript{37}). Perfect light absorption in the whole structure and an further enhancement of absorption in the underlying absorptive layer can be achieved by adding a metallic reflecting mirror (see Figure S2). Furthermore, one can also replace the graphene nanodisk array with a graphene film patterned with nanoholes which may be more convenient for electrical tuning of the Fermi energy (see Figure S3).

In the above, we have shown light trapping and absorption engineering with graphene plasmonics. According to Kirchhoff’s law of thermal radiation, at equilibrium the emissivity of a material equals its absorptivity. So graphene plasmonics also provides opportunities to engineer the thermal emission of objects\textsuperscript{61,62}. Moreover, if we replace the underlying absorptive material with a gain medium, one may engineer the light emission from the gain medium and realize a type of lasing device with tunability. Such a device is similar to the so-called "lasing spacer"\textsuperscript{63,64}.

3 Conclusions

In summary, we show numerically that graphene plasmonics provides a very effective way for light trapping and absorption engineering in optoelectronic devices. The excitation of localized plasmons in doped, nanostructured graphene can significantly enhance the light-matter interactions and lead to strong absorption. As graphene plasmons are much less lossy compared to plasmons of coinage metals, a large proportion of the light can be absorbed by the absorptive material (e.g., semiconductors or two-dimensional materials) surrounding the graphene nanostructure with an enhancement up to tens of times at the resonance. Moreover, the electrical tunability of graphene plasmons makes it possible for active spectral selectivity. Even though we have just discussed the exploitation of localized graphene plasmons, propagating graphene surface plasmons may also be explored for light trapping and absorption enhancement\textsuperscript{65}. Graphene plasmons have so far been observed at mid-infrared and longer wavelengths, so the proposed concept is particularly promising for potential applications in infrared and THz photodetection. However, it has been theoretically suggested that graphene plasmons may be achieved at shorter wavelengths by several strategies including a reduction in the size of the graphene structures and...
increase in the level of doping. Thus the proposed concept may also be extended toward the near-infrared range.

Supporting information. Spectral tuning of absorption by changing the diameter of graphene nanodisks. Perfect light absorption in the whole structure and an further enhancement of absorption in the underlying absorptive layer with a back mirror. Light trapping and enhancement of absorption by a doped graphene sheet with an array of periodical nano-holes.

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