

Analytical Methods

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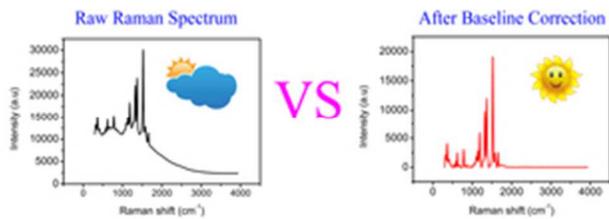
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Graphical Abstract
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Baseline Correction for Raman Spectra Using Improved Asymmetric Least Squares

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Abstract

Baseline shifts exist in many types of Raman spectrometers. Acquired spectra normally contain desired signal as well as undesirable elements such as background noise. In this paper, an improved asymmetric least squares (IASLS) has been proposed for baseline correction of Raman spectra. The baseline correction algorithm is initiated by the raw spectrum baseline, and this baseline can be estimated by polynomial fitting method. For the simulated Raman spectra, the performance of proposed algorithm is evaluated and compared with that of asymmetric least squares (AsLS) and Jiang's method. The results showed that it is improved by sixteen fold and nine fold respectively. This proposed IASLS method is successfully applied to practical Raman spectral data and the results in the paper indicate that the baseline of Raman spectra can be automatically subtracted.

Keywords: Baseline correction; Polynomial fitting; Improved asymmetric least squares; Raman spectroscopy

1. Introduction

Abbreviations: IASLS, Improved asymmetric least squares; AsLS, Asymmetric least squares; RMSE, Root Mean Square Error; JAsLS, Jiang's asymmetric least squares baseline correction method

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4 29 Raman spectroscopy is a rapid analytical technology and it provides detailed
5 30 spectroscopic fingerprint information of target molecules. This technique is powerful
6 31 and non-destructive, which requires only minimal sample preparation and it can
7 32 realize the online analysis. Therefore, it is widely applied in food, materials, chemistry,
8 33 biochemistry and other fields for qualitative or quantitative analytical purposes.
9 34 However, in many types of Raman spectrometers, existences of unstable baselines are
10 35 usually observed.¹⁻³ Obtained spectra often consist of desired signal as well as
11 36 undesirable elements such as background noise from sample holder, instrument and
12 37 sample themselves. The baseline may lead to serious problems if the data recorder
13 38 reaches the detection limits during the practical operation. Moreover, the baseline
14 39 correction is important since this step extracts the true Raman peak intensities, which
15 40 is necessary for further numeric processing. Meanwhile, the unique strict
16 41 requirements come with the different baseline correction methods.
17 42 Specifically, the baseline correction methods vary according to the precision acquired,
18 43 patterns of losing and computing time obtained.⁴⁻⁷ Therefore, an algorithm can be
19 44 applied for the selection of a baseline correction method which is suitable for a given
20 45 Raman spectra.
21 46 A large number of baseline correction methods are utilized by the research scientists,
22 47 such as differencing and filtering, interpolation fitting, manual or automatic
23 48 polynomial, using an asymmetric function^{8,9} and the combination of methods which
24 49 are mentioned above.¹⁰ Currently, the baseline correction methods used are
25 50 semi-manual, subjective, time consuming and lack of repeatability. The linear and
26 51 constant drift can be eliminated by using the differencing method.¹¹ However, the
27 52 differencing method may amplify the high frequency noise in Raman spectrum as
28 53 well. Secondly, the interpolation fitting method requires the automatic selection of the
29 54 interpolation node and this is dependent on the artificial experience.^{12, 13} The baseline
30 55 fitting is not the same in different interpolation functions. For the case of wavelet
31 56 transform,^{14, 15} it is important to choose an optimal decomposition way, appropriate
32 57 wavelet and the threshold values. These values can be employed to distinguish the
33 58 high frequency noise, low frequency baseline and middle frequency signals. Both
34 59 manual and automatic polynomial fitting method¹⁶ require the user to manually
35 60 identify the 'non-Raman' locations, determine the order of polynomial, then the
36 61 baseline curve is formed by fitting these locations. The asymmetric least squares
37 62 (AsLS)¹⁷ combine a smoother with asymmetric weighting of deviations from the trend
38 63 of smooth to form an effective baseline estimation method. However, the limitation of
39 64 this algorithm is that only the smoothness constraint with the second derivative is
40 65 considered. In practical, the method requires the baseline fitting the raw data well, and
41 66 the first derivative is very close. Therefore, based on the AsLS, Jiang proposed an
42 67 asymmetric least squares which considered the first derivative constraint term and the
43 68 background values as the initial baseline as well (it is described in reference¹⁸ and
44 69 abbreviated as JAsLS).
45 70 An extensive literature review has been provided by Eilers and Schulze *et al.*,¹⁹
46 71²⁰ which summarized the preprocessing methods for the typical spectral backgrounds,
47 72 without focusing on any particular instrumental method. Based on the advantages of

73 AsLS and polynomial fitting, an improved asymmetric least squares (IAAsLS) is
 74 proposed in this paper. And then, this hypothesized method is employed to remove the
 75 background noise of practical Raman spectral.

76 2. Theory

77 2.1 The asymmetric least squares (AsLS)

78 Based on the Whittaker smoother,²⁰ the asymmetric least squares (AsLS) is proposed
 79 for background removal by Eilers.¹⁹ A given vector $y = \{y_1, y_2, \dots, y_i\}$ is defined as

80 i observed frequency domain spectral intensities. And the smoothing series

81 $z = \{z_1, z_2, \dots, z_i\}$ are faithful to y . Then, the penalized least squares function is

82 minimized:

$$83 F = \sum_i (y_i - z_i)^2 + \lambda \sum_i (\Delta^2 z_i)^2 \quad (1)$$

84 with $\Delta^2 z_i = (z_i - z_{i-1}) - (z_{i-1} - z_{i-2}) = z_i - 2z_{i-1} + z_{i-2}$, $i \in [1, 2, 3, \dots, m]$. The parameter

85 λ is introduced to tune the balance between the smoothness and fitness. Finally, a
 86 vector w is defined as weights of fitness and the minimized function is introduced
 87 as follows:

$$88 F = \sum_i w_i (y_i - z_i)^2 + \lambda \sum_i (\Delta^2 z_i)^2 \quad (2)$$

89 The minimization of equation (2) can lead to the following equations:

$$90 (W + \lambda D^T D)z = Wy \quad (3)$$

91 with $W = \text{diag}(w)$, D is second order differential matrix: $Dz = \Delta^2 z$.

92 Generally, a lighter smoothing is capable of removing the noise, otherwise, the
 93 stronger smoothing will eliminated true signal. In order to estimate the true
 94 background, much more attention should be paid to the deviations in positive
 95 direction for baseline correction. However, the weights of both negative and positive
 96 residuals $y - z$ are the same while using the Whittaker smoother. Therefore, a key

97 parameter of asymmetric least squares for baseline correction, $p(0 < p < 1)$, is

98 introduced and computed as follows: $w_i = p$ if $y_i > z_i$ and $w_i = 1 - p$ otherwise.

99 2.2 The improved asymmetric least squares (IAAsLS)

100 The limitation of AsLS is that it only considers the smoothness constraint with the
 101 second derivative. In practical, on the premise of the baseline smoothness, the
 102 baseline correction method requires the baseline is well fitted, and the first derivatives
 103 for baseline data are close to each other. Therefore, the penalized least squares
 104 function of the improved asymmetric least squares proposed in this paper is
 105 minimized and shown as follows:

$$F = \sum_i (y_i - z_i)^2 + \lambda_1 \sum_i (\Delta(y_i - z_i))^2 + \lambda \sum_i (\Delta^2 z_i)^2 \quad (4)$$

where $\Delta(y_i - z_i) = (y_i - z_i) - (y_{i-1} - z_{i-1}) = y_i - y_{i-1} - (z_i - z_{i-1})$,

$\Delta^2 z_i = (z_i - z_{i-1}) - (z_{i-1} - z_{i-2}) = z_i - 2z_{i-1} + z_{i-2}$. The first two part in F measure the fit

to the signal and fit to the first derivative of the signal respectively, however, the rest part is a penalty on non-smooth behavior of z . The balance between the three parts

is tuned by the parameters λ_1 and λ . Finally, a vector w of weights and

minimizes is introduced as follows:

$$F = \sum_i [w_i (y_i - z_i)]^2 + \lambda_1 \sum_i (\Delta(y_i - z_i))^2 + \lambda \sum_i (\Delta^2 z_i)^2 \quad (5)$$

The minimization of equation (5) can lead to the following equations:

$$(W^T W + \lambda_1 D_1^T D_1 + \lambda D^T D)z = (W^T W + \lambda_1 D_1^T D_1)y \quad (6)$$

with $W = \text{diag}(w)$, and the weight coefficient w is defined the same as AsLS.

$D_1 = \Delta(y - z)$ and $Dz = \Delta^2 z$ are first and second order differential matrix

respectively.

Because of the mutual interaction of weights and smooth curve, the solution for the equations seems complicated. However, it can be transformed into two easy computations in iterative application. At the same time, the estimation values of initial baseline background for the raw spectrum are very important for the improved asymmetric least squares algorithms. Compared with background values estimated using in JAsLS method, the initial baseline background is estimated by polynomial fitting method in this paper. The flow chart of IAsLS algorithm is shown in Figure 1.

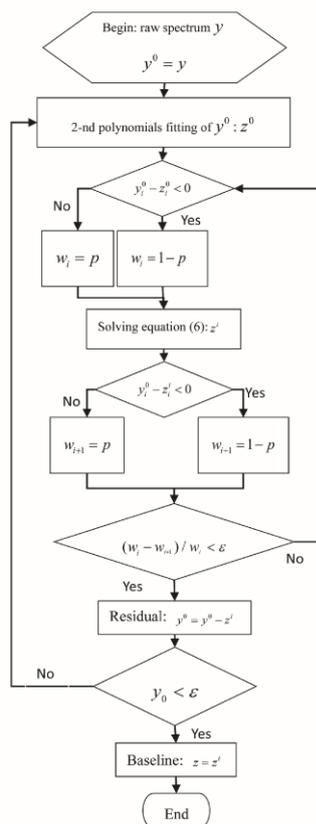
Initial baseline of the raw spectrum y is fitted by second order polynomials, say

$z^{(0)}$. According to $z^{(0)}$, it is easy to compute new weights, say $w^{(0)}$. Based on these

weights, a new estimate of z is obtained by solving equation (6). And then, we repeat these steps until the weights stay without changing anymore.

Eilers¹⁹ reported that, for initial baseline estimation, the algorithm above can achieve convergence in about 5 to 10 iterations. However, it may not be able to estimate the signal background completely. Hence, the proposed algorithm is working iteratively. The residual of baseline reflected in the spectral background. Therefore, the spectrum is updated by the residual spectrum in the next iteration, and then repeats the estimation of the baseline with polynomial fitting. While the residual of baseline is almost unchanged in two iterations continuously, then the algorithm terminated.

Using this method, the algorithm convergence can be obtained as the iterations always go downhill the gradient direction. And it is described by simulated spectra in details in Figure 3.



140

141 Figure 1 The flow chart of IAsLS algorithm

142 2.3 Programming and Software

143 All programs are written using Matlab R2011b and run under Windows 7 on a
 144 personal computer (RAM 4G, CPU 2.83GHz). The real Raman spectra were obtained
 145 from an Ocean Optic Peak Seeker Pro Raman spectrometer 25 equipped with a
 146 TE-cooled CCD detector, a 785 nm radiation from a He-Ne laser with a power of 300
 147 mW for sample excitation.

148 **3. Applications**

149 Normally, there are many types of background origin including Rayleigh scattering,
 150 long, short Stokes shift fluorescence, sample holder and instrument effects in Raman
 151 spectra. The fluorescence effects exist as three smooth features which are as to a
 152 function of Raman shifts. These features include offset, linear baselines and
 153 exponential curves. Sometimes, the fluorescence background is so strong that it
 154 overlaps with the peaks of Raman. Furthermore, removing the fluorescence
 155 background with high intensity will lead to the lower signal-to-noise ratio, because
 156 the Raman peaks could probably be weakened as well. The baseline shifts could be
 157 different from spectrum to spectrum, even for the same samples. Therefore,
 158 inconsistent baselines may lead to increasing of complexity and decreasing of
 159 applicability of mathematical model for qualitative and quantitative analysis.

160 To obtain a better performance of baseline correction algorithm, we computed the

161 optimal values for parameters (p , λ_1 and λ). With the true baseline, say b , as a

162 reference. The Root Mean Square Error (*RMSE*) is minimized using the parameters

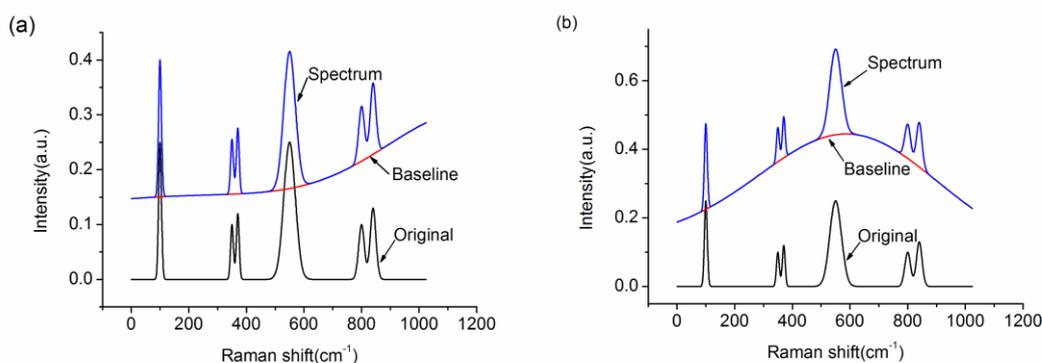
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163 p , λ_1 and λ which are varied on a fine grid as follows:

$$164 \quad RMSE = \sqrt{\sum_i (b_i - b_i^0)^2 / n} \quad (7)$$

165 As we don't know b in reality, but it can provide us a value for the optimal
166 performance case, and it is worthwhile for us to find optimal parameters for
167 algorithms if $RMSE$ can be made small.

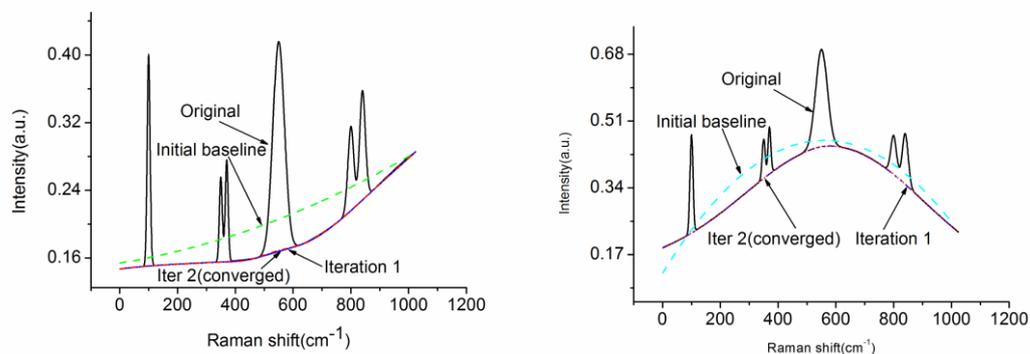
168 The simulation was carried out in order to imitate real spectral data sets that contain
169 various backgrounds and Raman signals. A broader Gaussian peak was treated as
170 curved background, a linear function was treated as sloping background, and a
171 narrower Gaussian peak was treated as the spectra of interest. The simulated Raman
172 spectrum consisted of 1024 channels. The amplitudes of simulate spectrum were 0.25,
173 0.1, 0.12, 0.25, 0.1, 0.13. The slope of the linear part of the baseline was set to
174 0.00001. The amplitudes of curves background were 0.15, 0.20 (baseline 1) and 0.15,
175 0.30 (baseline 2) respectively. The two simulated spectra which include representative
176 features such as overlapping peaks and high fluorescence background respectively are
177 shown in Figure 2.



178

179 Figure 2 The simulated spectra with complex baseline background

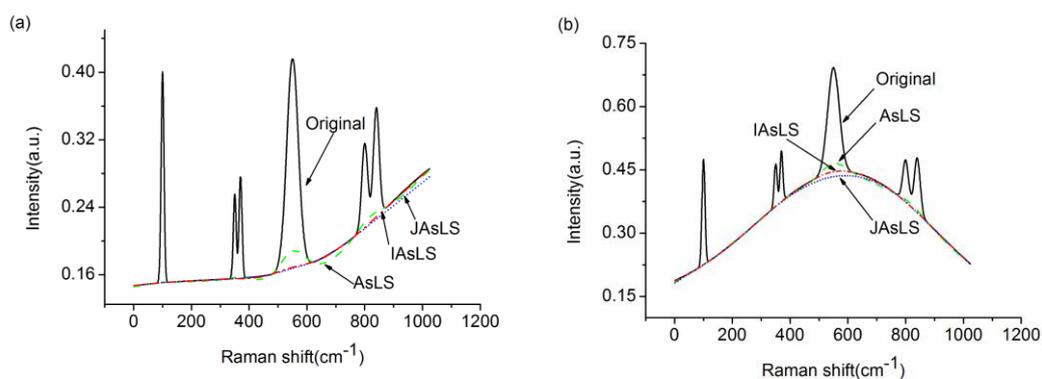
180 (a) baseline 1 (b) baseline 2



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182 Figure 3 Iteratively estimated baseline by IAsLS of simulated Raman spectra
183 First, the convergence of IAsLS baseline correction algorithm is shown in Figure
184 3. The two iterations and the final results of the IAsLS algorithm on the simulated
185 Raman spectra are demonstrated, and convergence occurs after 2 iterations. The initial
186 estimated baselines, which are fitted by the second order polynomials, are strongly

187 improved by the new iterations. Therefore, the convergence of IAsLS baseline
 188 correction method is verified.
 189 And then, considering the range of the parameters in reference,¹⁸ by choosing proper
 190 parameters ($\lambda = 10^4$, $\lambda_1 = 10^{-2}$, $p = 0.001$), the performance of IAsLS baseline
 191 correction is compared with AsLS and JAsLS, and the results are shown in Figure 4.
 192 It is found that the background of raw spectrum is over-fitted by the AsLS algorithms
 193 and the intensity of spectrum is weakened as well (500-600 cm^{-1} in baseline 1 and
 194 baseline 2). In addition, the JAsLS method cannot fits background well at
 195 800-1000 cm^{-1} (baseline 1) and 0-100 cm^{-1} (baseline 2), 500-700 cm^{-1} (baseline 2),
 196 however, it fits similarly to the IAsLS method at 100-800 cm^{-1} (baseline 1) and
 197 100-500 cm^{-1} (baseline 2), 700-800 cm^{-1} (baseline 2). Finally, in summary, using the
 198 proposed IAsLS method, the baseline background can be fitted well at whole Raman
 199 spectrum range.



200
 201 Figure 4 The performance of baseline correction based on AsLS, JAsLS and IAsLS.

202 (a) baseline 1 (b) baseline 2

203 Table 1 The performance of different baseline correction algorithms

Algorithms	Parameters	Baseline 1			Baseline 2		
		Time(s)	Iterations	RMSE	Time(s)	Iterations	RMSE
AsLS	$\lambda = 10^4$	0.0468	—	0.0064	0.0156	—	0.0064
JAsLS	$\lambda_1 = 10^{-2}$	0.1092	3	0.0032	0.0156	2	0.0038
IAsLS	$p = 0.001$	0.2652	2	0.0006	0.2964	2	0.0004

204 In addition, compared with three algorithms in Table 1, the computation time of AsLS
 205 is equal or shorter, but its *RMSE* is the largest. And, the computation time of JAsLS
 206 and IAsLS are equal or longer compared with AsLS. However, they are all less than
 207 one second that it doesn't affect the offline or online baseline correction of Raman
 208 spectra. The *RMSEs* of the proposed IAsLS algorithm are the least, only 0.0006
 209 (baseline 1) and 0.0004 (baseline 2) respectively. They are reduced by five fold and
 210 eleven fold comparing with JAsLS and AsLS respectively in simulated Raman
 211 spectrum (baseline 1), nine fold and sixteen fold comparing with JAsLS and AsLS
 212 respectively in simulated Raman spectrum (baseline 2). At the same time, iterations of

the IAsLS method are less than JAsLS (baseline 1). The simulation shows that, with proper parameters, the obtained results are quite near to the true baseline. Therefore, the validity of the IAsLS method is approved.

In practical, we only have the experimental data which can guide us in choosing of suitable values for parameters p , λ_1 and λ . Simultaneously, it is difficult for us to find a fail-safe cross-validation algorithm yet. Therefore, we report here of our experience with relatively ad-hoc computations. These can assist us to set approximately optimal parameters. Using the true baseline b , the simulated spectrum (baseline 1) as a reference, we varied p , λ_1 and λ on a fine grid and the $RMSE$ is calculated afterwards to obtain an appropriate range of parameters.

For each pair of parameters (p , λ_1 and λ), a baseline was estimated and the $RMSE$ of the proposed method was computed. Simulation results for choosing of suitable values for parameters p , λ_1 and λ are shown in electronic supplementary information (Figure S1-Figure S4). The simulation shows that, in order to obtain the optimal performance, the value of p should be set to less than 0.1, and the range of λ value to 10^2 to 10^6 , and the range of λ_1 value to less than 10^{-4} .

Now, we demonstrate the two applications of the IAsLS baseline correction procedure. The examples given are of different complexity (overlapping peaks and high fluorescence background) and which illustrate the performance and limitations of the algorithm.

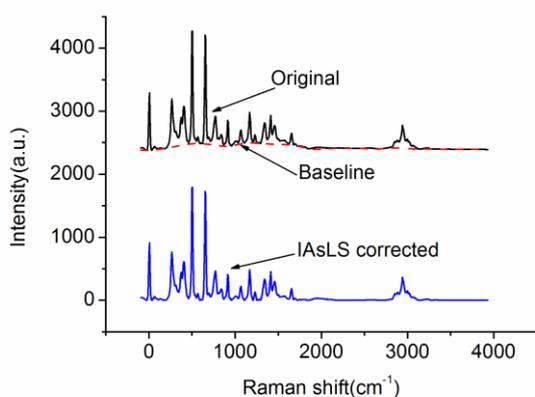
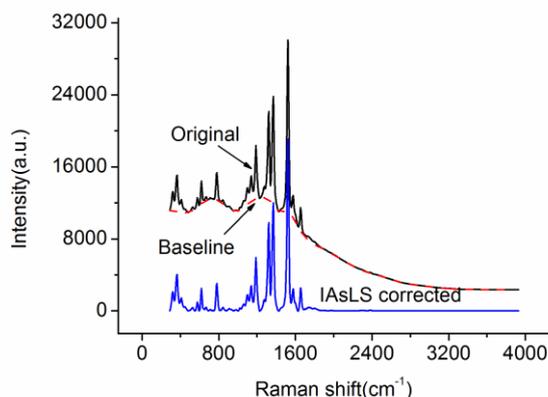


Figure 5 Original spectrum and the estimated baseline of dimethoate solution by IAsLS baseline correction method ($\lambda = 10^2$, $\lambda_1 = 10^{-5}$, $p = 0.001$)



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237 Figure 6 Original spectrum and the estimated baseline of solid Rhodamine6G by

238 IAsLS baseline correction method ($\lambda = 10^2$, $\lambda_1 = 10^{-5}$, $p = 0.01$)

239 Figure 5 shows that the IAsLS baseline correction result of spectrum for dimethoate

240 solution, while $\lambda = 10^2$, $\lambda_1 = 10^{-5}$, $p = 0.001$. The raw spectrum consisting of 1024

241 Raman shift units was obtained from the Raman spectrometer. The spectrum exhibits

242 a linear baseline which can be attributed to the glass substrate. The spectrum for

243 dimethoate solution with much overlapping peaks can be corrected well by IAsLS

244 compared with other baseline correction methods (Figure S5). Then, the IAsLS

245 baseline correction result of spectrum for solid Rhodamine6G are shown in Figure 6,

246 while $\lambda = 10^2$, $\lambda_1 = 10^{-5}$, $p = 0.01$. The spectrum exhibits a baseline disturbance

247 that can be attributed to the fluorescence background of sample. The results show that

248 IAsLS is able to remove the fluorescence signal better comparing with the other two

249 methods, but not over-fitted. Above all, both of these irrelevant spectral disturbances

250 can be removed well by the IAsLS baseline correction.

251 4. Conclusion

252 In this paper, we present an iterative method to estimate the backgrounds of Raman

253 spectra. The simulation results show that the background of raw spectrum is

254 over-fitted by the AsLS algorithms and the intensity of spectrum is weakened as well.

255 In addition, the JAsLS method cannot fits background well at 800-1000 cm^{-1} and

256 0-100 cm^{-1} (baseline 2), 500-700 cm^{-1} (baseline 2) on simulated spectra respectively.

257 However, it fits similarly to the IAsLS method at 100-800 cm^{-1} (baseline 1) and

258 100-500 cm^{-1} (baseline 2), 700-800 cm^{-1} (baseline 2). Finally, using the IAsLS method,

259 the baseline background can be fitted well over the whole Raman spectrum range.

260 When the appropriate parameters were given, the simulation results indicate that the

261 performance of IAsLS algorithm is improved by nine fold and sixteen fold comparing

262 with that of JAsLS and AsLS respectively for the simulated Raman spectra. The

263 actual Raman spectra experiments show that Raman peaks are eliminated

264 automatically and only the baseline is subtracted. Furthermore, the position and shape

265 of peak can be maintained as original form with this proposed method.

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