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# Interaction between SARS-CoV-2 spike glycoprotein and human skin models: a molecular dynamics study†

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The possibility of contamination of human skin by infectious virions plays an important role in indirect transmission of respiratory viruses but little is known about the fundamental physico-chemical aspects of the virus-skin interactions. In the case of coronaviruses, the interaction with surfaces (including the skin surface) is mediated by their large glycoprotein spikes that protrude from (and cover) the viral envelope. Here, we perform all atomic simulations between the SARS-CoV-2 spike glycoprotein and human skin models. We consider an “oily” skin covered by sebum and a “clean” skin exposing the stratum corneum. The simulations show that the spike tries to maximize the contacts with stratum corneum lipids, particularly ceramides, with substantial hydrogen bonding. In the case of “oily” skin, the spike is able to retain its structure, orientation and hydration over sebum with little interaction with sebum components. Comparison of these results with our previous simulations of the interaction of SARS-CoV-2 spike with hydrophilic and hydrophobic solid surfaces, suggests that the “soft” or “hard” nature of the surface plays an essential role in the interaction of the spike protein with materials.

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## 1 Introduction

The novel coronavirus SARS-CoV-2 emerged in December 2019 as a human pathogen<sup>1</sup> that caused the COVID-19 disease world pandemic.<sup>2</sup> It is the third documented spillover of an animal coronavirus to humans in only two decades that has resulted in a major epidemic<sup>1</sup> (SARS-CoV, MERS and SARS-CoV-2). Prior to the emergence of SARS-CoV in 2002, only two human coronaviruses (HCoV-OC43 and HCoV-229E) were known, which cause mild respiratory tract infections (including the common cold). Other important coronaviruses pathogenic to humans include<sup>3</sup> HCoV-NL63 (discovered in 2004) that causes mild respiratory infection and HCoV-HKU1 (discovered in 2005) that causes pneumonia. Therefore, it is clear that emerging infectious diseases caused by coronaviruses must be seen as a major threat to human health.

Coronaviruses belong to the category of enveloped viruses, which means that they have a membrane (envelope).<sup>4,5</sup> In the case of a coronavirus virion, the major components of the envelope<sup>6</sup> are the transmembrane matrix glycoprotein (M) and lipids that the virion obtained from the host cell.<sup>5</sup> But the most prominent feature of coronaviruses is the presence of

a large glycoprotein spike (S) protruding from the envelope which give a characteristic appearance to this virus family and give them they name (from “corona” which is the latin for “crown”). The S protein is responsible for the interaction of the virus with a host cell receptor.

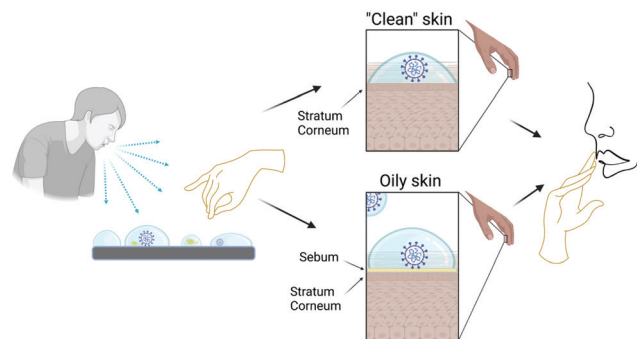
The transmission of respiratory viruses in general (including coronaviruses and SARS-CoV-2 in particular) involves the expiratory emission of virus-containing aerosols and droplets<sup>7,8</sup> which may infect other individuals *via* direct or indirect mechanisms. The direct mechanism involves inhalation of aerosols or the deposition of emitted droplets on mucosal surfaces (*e.g.* mouth, eyes). Indirect transmission occurs through physical contact with virus containing aerosols and droplets deposited onto materials (exposed surfaces of common objects such as furniture or electronic gadgets, textiles, protective equipment, ...) and by itself inoculation of virus into the mouth, nose or eye as illustrated in Fig. 1. Another indirect source of transmission is reaerosolization after deposition onto these surfaces.

Indirect transmission has been clearly demonstrated by previous work in different enveloped respiratory viruses.<sup>7</sup> For example, empirical studies<sup>9</sup> following daily life activity of persons infected with common cold demonstrate environmental contamination with rhinovirus at surfaces of door handles, pens, light switches and subsequent transfer to fingers of healthy individuals. Other studies<sup>7</sup> found infectious influenza viruses in the air after shaking of a contaminated blanket, from resuspension of contaminated dust or

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**Fig. 1** Scheme of the role of skin in the indirect transmission of a virus particle *via* contaminated surfaces. The sneezing or coughing of an infected individual can contaminate a surface or directly the skin of another individual. The virion may remain intact and infectious over the skin (either a sebaceous, oily skin or a clean skin with the stratum corneum exposed) so the individual can be then infected by touching their eyes mouth or nose. Scheme created with BioRender.com.

even viruses aerosolized from paper tissues previously contaminated by an infected individual.

Coronavirus particles are relatively robust, and deposited virions remain infectious for several days when adsorbed onto a variety of materials even in relatively harsh conditions.<sup>3,10,11</sup> This stability of the adsorbed coronavirus particle suggests that these indirect mechanisms described above may have a significant relevance in contributing to coronavirus spread<sup>3</sup> as emphasized by the WHO organisation.<sup>8</sup> In fact, the persistence of viable virus onto surfaces is the reason for the recommendation of health authorities worldwide on continually disinfecting and cleaning surfaces and washing hands.

In this respect, it is clear that the interaction of human skin with virus-containing droplets plays a role in indirect transmission of viruses, as emphasized for example in Ref. 12. The importance of the indirect mode of transmission indicated schematically in Fig. 1 is expected to depend critically on factors such as the adhesion strength of a virion over human skin and whether the virion particle retains or not its integrity and its hydration upon adhesion onto human skin.

Interestingly, experimental studies<sup>13</sup> show that the SARS-CoV-2 virus is able to survive infectious adsorbed over human skin for about 10 hours, much longer than typical survival time for influenza virus ( $\sim 1$ –2 hours). These studies also show that SARS-CoV-2 virus adsorbed onto skin are inactivated within 15 seconds upon treatment with ethanol based disinfectants, emphasizing the importance of correct hand hygiene protocols.

The reason for this long stability of the SARS-CoV-2 virus over human skin is not known. In fact, at the present time, there is a lack of fundamental understanding of fundamental aspects of the interactions between coronaviruses and surfaces at the physico-chemical level. This is in fact the main motivation for this paper: to elucidate the molecular details of the interaction between SARS-CoV-2 virus and human skin. This study will also complement our previous work on the interaction between SARS-CoV-2 and different materials.<sup>14</sup>

In the case of coronaviruses, the interaction of the virus with the environment takes place through the large spike protein S protruding from the virus envelope,<sup>4</sup> since the envelope is densely covered by spikes ( $\sim 100$  spike copies for a  $\sim 100$  nm virion<sup>15</sup> in the case of SARS-CoV-2). Given the fact that the molecular structure and atomistic coordinates of the S protein are known,<sup>16</sup> we will consider here atomistic molecular dynamics simulations of the interaction between S and a model of the external surface of the human skin.

Of course, modelling the surface of skin is a problem of great complexity, so appropriate simplifications are needed. We will distinguish between two different situations (see Fig. 1). One case corresponds to clean skin in body regions without hair and without sebaceous glands, such as the palms of the hands. In this case, the exposed surface of the skin corresponds to the outermost layer of the epidermis, the so called stratum corneum (SC).<sup>17</sup> The opposite case corresponds to skin covered by a protective oily or waxy layer known as sebum,<sup>18</sup> which is segregated by the sebaceous glands, which are present in large numbers in our face, for example. Sebum can be present not only in regions of the skin with sebaceous glands but also in other body parts (for example fingers) in which sebum has been transferred by touching other skin regions covered by sebum. In this case, sebum can be easily removed by using personal care products such as soap.

Therefore, we will consider the interaction of the spike protein S of the SARS-CoV-2 virus with both a model of the SC and a model of a sebum layer. These two extreme and somewhat simplified situations (clean SC without sebum and skin covered by sebum) are indicated as “clean” skin and “oily” skin respectively in Fig. 1.

It is interesting to remark that the surfaces of the SC and the sebum have very different molecular organization and properties (for example regarding its ability to pursue hydrogen bonds) which may imply a very different behaviour between the interaction of S and each of these surfaces. In order to complement our simulations of the interaction between S and the skin models, we will consider also simulations of the wetting behaviour of SC and sebum by placing a water droplet on top of each surface. As we will see, the results of these simulations are helpful in the interpretation of the results of the S – skin interaction simulations.

The organization of the paper is as follows. In Section II, we discuss the composition and structure of the skin models considered in this work and we describe the simulation methods. In Section III, we describe the results of simulations of the skin models in contact with a water droplet and with an hydrated spike S protein from SARS-CoV-2. In Section IV, we compare the obtained results for skin with previous results in which we employed the same model of S and the same forcefields and simulation methods to study the interaction of a solvated S protein with different solid materials. We finally end up with the Conclusions.

## 2 Modelling details and simulation methods

### 2.1 Modelling of the skin surface

As explained in the Introduction (Fig. 1), we will consider two models for the skin surface, one corresponding to the top layer



of a clean epidermal surface (the stratum corneum) and one corresponding to an oily skin (composed by sebum lipids).

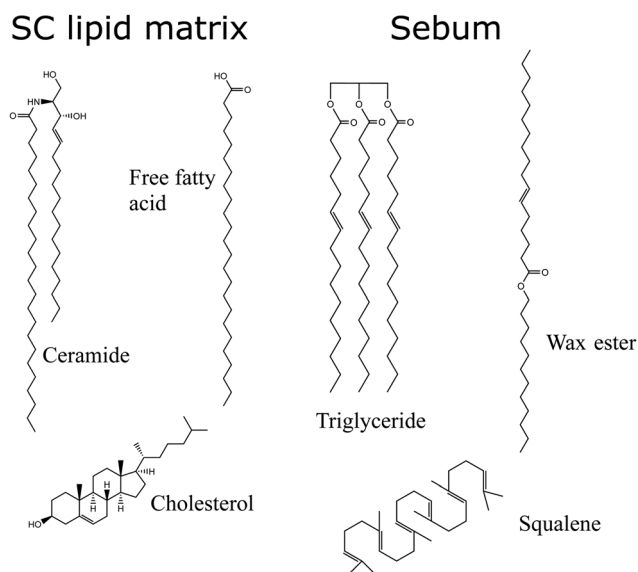
The stratum corneum (SC) is the top layer of the epidermis, and its functions are mainly to limit the passive water loss, reduce the absorption of chemicals from the environment and prevent microbial infection.<sup>17</sup> The structure of the SC is complex, but it can mainly be described with the so called “brick and mortar” model.<sup>17</sup> In this model, the “bricks” of the SC are cells called corneocytes (which have resistant cell envelopes made of cross-linked proteins instead of usual phospholipid membranes). The mortar are bilayer structures of lipids<sup>17,19,20</sup> that cover the corneocytes “bricks” and are critical for the barrier function of the SC. Any external agent in contact with the SC will be in contact with the SC lipids, so in our simulations of the SC surface we will limit ourselves to considering a bilayer of SC lipids, as in previous simulations.<sup>19,21–23</sup>

The SC lipids are a complex mixture of lipids of different types, so for simplicity we will consider here only the most abundant ones. We consider (Fig. 2) a 1 : 1 : 1 molar mixture of ceramides (CER), free fatty acids (FFA) and cholesterol (CHOL) as in ref. 21. Both CER and FFA are a wide class of lipids, with many different subclasses present in the stratum corneum.<sup>24,25</sup> The ceramide molecules consist of fatty acids amide linked to sphingoid bases, with long hydrocarbon chains with a broad distribution of carbon numbers and a small hydrophilic head-group (smaller than those of phospholipids). In our model, we have selected the most common ceramide, which has the chemical structure shown in Fig. 2. Concerning the free fatty acid, we selected also only the most abundant one (24 carbons), as shown in Fig. 2. We consider the FFA molecule in its neutral (protonated state) as in previous simulations.<sup>21,22</sup> However, it is worth noting that the protonation state of FFA will depend on

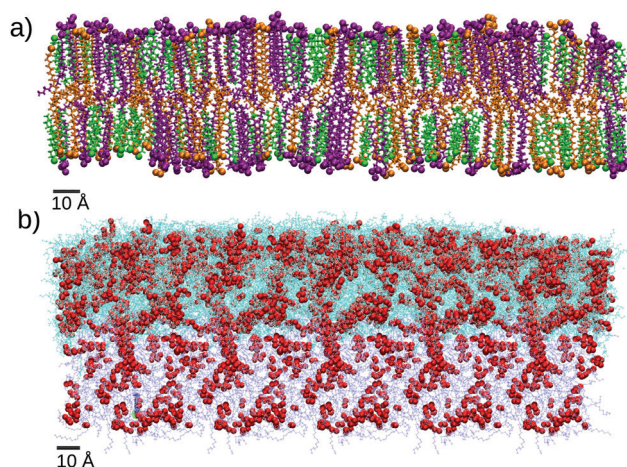
the local pH of the skin, which has a strong variability due to many factors (depending on factors such as water employed to clean skin, prior exposure to cosmetic products, atmospheric agents, ...).<sup>26</sup> Recent simulations take into account this variability in pH to assess the impact of pH on the interaction of external agents with skin.<sup>23</sup>

As we mentioned before, the SC lipids are known to form a lamellar structure of assembled bilayers, so for the outer layer of SC lipids we will consider a single bilayer (Fig. 3a) build as detailed in the Methods section and the ESI.†

As an “oily” skin surface model we consider a layer of sebum lipids, which covers several parts of human skin, as discussed in the Introduction. Sebum is a complex lipid mixture of triglycerides, wax esters, squalene, free fatty acids and cholesterol esters.<sup>18</sup> In some previous simulation studies only one lipid component was included, either considering only triglycerides molecules<sup>22</sup> or squalene.<sup>27</sup> Also, in ref. 28 the authors simulated a coarse-grain model in which eight different types of lipids were considered. Here, in our model of sebum we include each of the three main components: triglycerides, wax esters and squalene, with the molar fraction indicated in Table 1 which is similar to the actual biological composition. For triglycerides and wax esters (which are lipid types rather than single molecules), we select the most representative molecule (see Fig. 2). As a representative triglyceride, we choose tri-*cis*-6-hexadecenoin which is the main triglyceride of human sebum together with the saturated equivalent lipid<sup>29</sup> and it has been used in previous sebum modeling studies.<sup>22,30</sup> Concerning the wax esters, we chose lauryl palmitoleate because it is a representative sebum ester<sup>31</sup> but we should keep in mind that there is a huge variety both in length and degree of saturation of lipid



**Fig. 2** Molecules used in our model of the lipid matrix of the stratum corneum (SC) and sebum. The lipid matrix of SC is constituted by ceramides, free fatty acids and cholesterol. Sebum is constituted by triglycerides, wax esters and squalene.



**Fig. 3** Snapshots of the two models for the skin surface used in our simulations. (a) Stratum corneum (SC) equilibrated bilayer with each molecule type shown in a different color: cholesterol (green), CER (purple) and FFA (orange). These molecules are shown in bond representations but oxygen and nitrogen atoms are shown as spheres to indicate the location of the hydrophilic headgroups. (b) Equilibrated sebum layer. All molecules are shown as lines and oxygen atoms are highlighted as red spheres. The cyan color indicates free molecules whereas molecules in iceblue color are maintained in fixed positions during MD simulations. Oxygen atoms are represented as red spheres.



**Table 1** Composition of sebum according to experimental data from ref. 18 and in our simulation model

Molecule	Molar proportion (%) in sebum	
	Exp. data	Simulation model
Triglyceride	45–50	56.8
Wax ester	25	29.7
Squalene	12	13.5
Other molecules	18–23	0

chains in wax esters. The structures of these molecules are also given in Fig. 2.

Due to their chemical structure, the lipids of the sebum layer do not self-assemble into bilayers, they rather form an oily viscous liquid layer, as illustrated in Fig. 3b. Due to its fluid nature, the sebum layer needs to be supported by an underlying surface. In simulations it is not realistic to include any explicit surface, since it may perturb the sebum liquid structure. In real skin, the thickness of the sebum layer is large enough so that the outer sebum liquid is unperturbed. In order to mimic this situation, in our simulations the atoms responding to the bottom part of the sebum were maintained at fixed positions during the MD simulation, as shown in Fig. 3 (see the next section and the ESI,<sup>†</sup> for details).

## 2.2 Description of simulations

All MD simulations were performed with NAMD 2.13 software<sup>32</sup> using standard settings as described in the ESI.<sup>†</sup>

The temperature was set at 305 K in all simulations in order to reproduce physiological skin temperature. As in our previous work,<sup>14</sup> the force field employed in the simulations is the CHARMM36 force field,<sup>33</sup> which includes parametrization of proteins, lipids and general organic molecules (CGenFF).<sup>34</sup> This forcefield is, therefore, appropriate for describing both the spike glycoprotein and the systems considered in the paper. The water model used in our simulations was the TIP3P model included in CHARMM36.

We have performed a total of four different simulations, as summarized in Table 2 which correspond to wetting simulations of the two skin models (placement of a water droplet on top of each skin model) and their interaction with the S protein. In addition to these simulations, we have performed an additional simulation of the interaction of the spike protein with a POPC layer as a reference for the interaction between the protein and a lipid bilayer. The details and results for this case are given in the ESI.<sup>†</sup>

The initial coordinates for the simulations were obtained as follows. The structure and initial atomic coordinates for the SARS-CoV-2 spike glycoprotein were the same employed in our previous work.<sup>14</sup> They were obtained from a cryo-EM structure<sup>16</sup> solved at 3.46 Å average resolution (PDB ID:6VSB). This structure contains almost all the S protein residues except the regions responsible for the insertion of the spike protein at the viral membrane (see ref. 16 for details). It has one of the three receptor binding domains in the “up” conformation (see Fig. 4). It also contains a glycosylation pattern made by *N*-acetyl- $\beta$ -glucosamine(NAG) residues, as shown also in Fig. 4. The only modification that we made to the deposited structure was the addition with VMD of missing hydrogen atoms and connecting links between the protein amino acids and the NAG residues. The obtained structure, shown in Fig. 4, contains 46 708 atoms and its total charge (assuming pH 7) is  $-23e$ . The coordinates and structure can be freely downloaded.<sup>36</sup> The spike structure was solvated using VMD with an spherical solvation shell in order to maintain its hydrated functional state. The number of TIP3P water molecules added to solvate the glycoprotein was 60 634. We also added 23 Na<sup>+</sup> counterions to neutralize the charge of the spike. The system made by the hydrated spike with counterions has a total of 228 633 atoms. Finally, the hydrated spike system was thermalized as in our previous work<sup>14</sup> and the final structure was ready to be employed in the SC-S and SB-S simulations.

In the case of the stratum corneum (SC) surface we considered a mixed bilayer made by a 1 : 1 : 1 mixture of cholesterol, ceramide CER-NS (24 : 0) and free fatty acid FFA (24 : 0) containing 920 molecules of each species (see Fig. 2). Equilibrated coordinates were prepared with the help of CHARMM-GUI<sup>37–40</sup> as described in the ESI.<sup>†</sup> The thermalized and equilibrated bilayer (shown in Fig. 3a) has an area of  $21.4 \times 21.4 \text{ nm}^2$  and a thickness of 9.46 nm.

For the case of sebum, we prepared an equilibrated and thermalized liquid mixture of triglyceride tri-*cis*-6-hexadecenoin (2100 molecules), lauryl palmitoleate (1100 molecules) and squalene (500 molecules) corresponding to the composition shown in Table 1. The protocol is detailed in the ESI.<sup>†</sup> The resulting equilibrated system has a surface of  $23.34 \times 23.34 \text{ nm}^2$  and a thickness of 8.9 nm. The chemical structures of these molecules are shown in Fig. 2 and a snapshot of the sebum systems is shown in Fig. 3b.

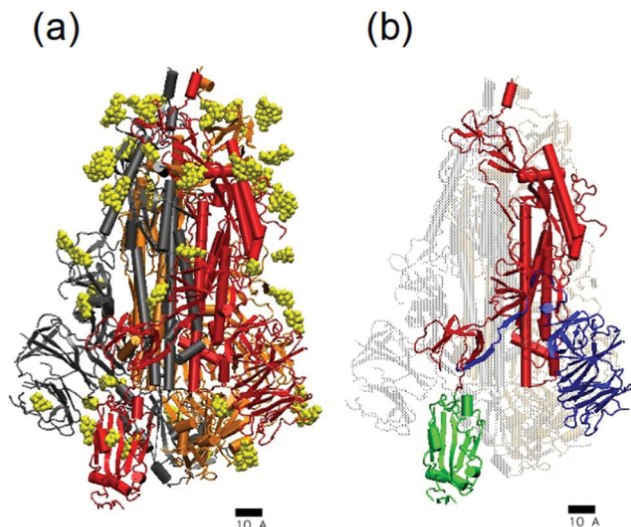
These two skin surfaces were employed for all the NVT simulations summarized in Table 2: wetting of skin by a water droplet (SC-W and SB-W) and skin – S protein interaction (SC-S and SB-S).

**Table 2** Summary of simulations performed in this work, indicating a label for each simulation, a description of the simulated system, the simulation box size, the total number of atoms and the total simulation time

Label	Simulated system	Box size (nm <sup>3</sup> )	Atoms	Sim time (ns)
SC-W	SC and water droplet	$21.40 \times 21.40 \times 43.00$	256 706	30.9
SC-S	SC and hydrated spike	$21.40 \times 21.40 \times 43.00$	483 473	49.2
SB-W	Sebum and water droplet	$23.34 \times 23.34 \times 43.00$	465 835	29.7
SB-S	Sebum and hydrated spike	$23.34 \times 23.34 \times 43.00$	639 733	50.2







**Fig. 4** Atomistic structure of the SARS-CoV-2 trimeric glycoprotein spike (PDB:6VSB). The scale corresponds to 1 nm. In (a) the protein is shown in cartoon representation with different colors for each monomer (grey, orange and red). The spike glycosylation is shown in yellow using van der Waals representation. In (b) the structure of one of the monomers is emphasized. The membrane-fusion peptide is shown in red, the receptor-binding domain RBD shown in green and the N-terminal domain NTD shown in blue. In this snapshot, the spike was in the prefusion conformation and the RBD shown in green was in its receptor-accessible state (the so-called “up” conformation).<sup>16</sup> Images made with VMD.<sup>35</sup>

In the SC-W simulation, we consider the wetting of the SC lipids by a water droplet. To this end, we merge the equilibrated SC bilayer with a pre-equilibrated water droplet containing 622 water molecules. The water droplet was placed 4 Å next to the SC membrane. In SC-S simulation, we consider the interaction of the surface of SC lipids with the S protein spike. To this end, we merge the SC lipids structure with an equilibrated hydrated spike structure (obtained as described before) with the hydrated spike placed 10 Å from the SC surface.

In the SB-W simulation (wetting of sebum) we merge the obtained sebum structure with a pre-equilibrated water droplet constituted by 6845 molecules, situated 2 Å next to the sebum surface. In the SB-S simulation (SB-S protein interaction), we merge the sebum system structure with the one corresponding to the hydrated spike with the hydrated spike placed initially at 5 Å from the sebum surface.

In the case of SB-W and SB-S simulations, we recall that sebum has a fluid nature so it needs to be deposited onto an underlying surface. In simulations it is not realistic to include any explicit surface, since it may perturb the sebum liquid structure. In real skin, the thickness of the sebum layer is large enough so that the outer sebum liquid is unperturbed. Therefore, in SB-W and SB-S simulations the atoms corresponding to the bottom part of the sebum were maintained at fixed positions during the MD simulation, as shown in Fig. 3 (see also the ESI,<sup>†</sup> for details).

### 2.3 Analysis of results

In the wetting simulations (SC-W and SB-W), we monitored the contacts between the water surface and each system, and the

systems were considered equilibrated after 10 ns for the case of the SC lipids and 6 ns for the case of sebum when the droplet shape was completely stabilized. The simulations were later continued until a total time of ~30 ns for both systems for production purposes. During production, we computed the 2-D water density profile using our own Fortran code, as in our previous work.<sup>41</sup> The contact angles were calculated by superimposing an equation of a straight line on plots of the water density and determining its slope using our own Python code.

In the case of SC-S and SB-S simulations we have calculated the evolution of RMSD, the number of contacts and the number of hydrogen bonds between the protein and the surface and the tilt angle of the protein with respect to the surface. The RMSD was computed between each instantaneous structure and the initial structure using the RMSD trajectory tool implemented in VMD.<sup>35</sup> In the calculation we considered all spike atoms except glycans and hydrogen atoms. The number of amino acids in contact with each skin model was computed considering that a contact between amino acids and skin occurs when at least one atom of the amino acid is found at a distance smaller than 3.5 Å from any skin atom. In order to count the number of amino acids at each time step, we employed a TCL script running on VMD implementing the distance requirement described above. The number of hydrogen bonds between the spike protein and skin molecules was computed using the build-in VMD plugin. We used an acceptor-donor distance cutoff of 3.5 Å and acceptor-hydrogen-donor angle cutoff of 30°. The tilt angle between the spike protein and the z axis (the axis perpendicular to the surface) was computed using a TCL script in VMD and it was defined as follows. The axis of the protein was taken following the vector joining the center of mass of the protein and the center of mass of the residues 1070 to 1146 (which are two arbitrary residues located in an internal protein region far from the RBD of the protein). In order to calculate the proportion of each lipid in contact with the S protein we also used a 3.5 Å cutoff distance. For the calculation of average values, we considered as equilibrated configurations those from  $t = 40$  ns to the end of the simulation for both SC-S and SB-S.

All snapshots were made using Visual Molecular Dynamics (VMD) software.<sup>35</sup>

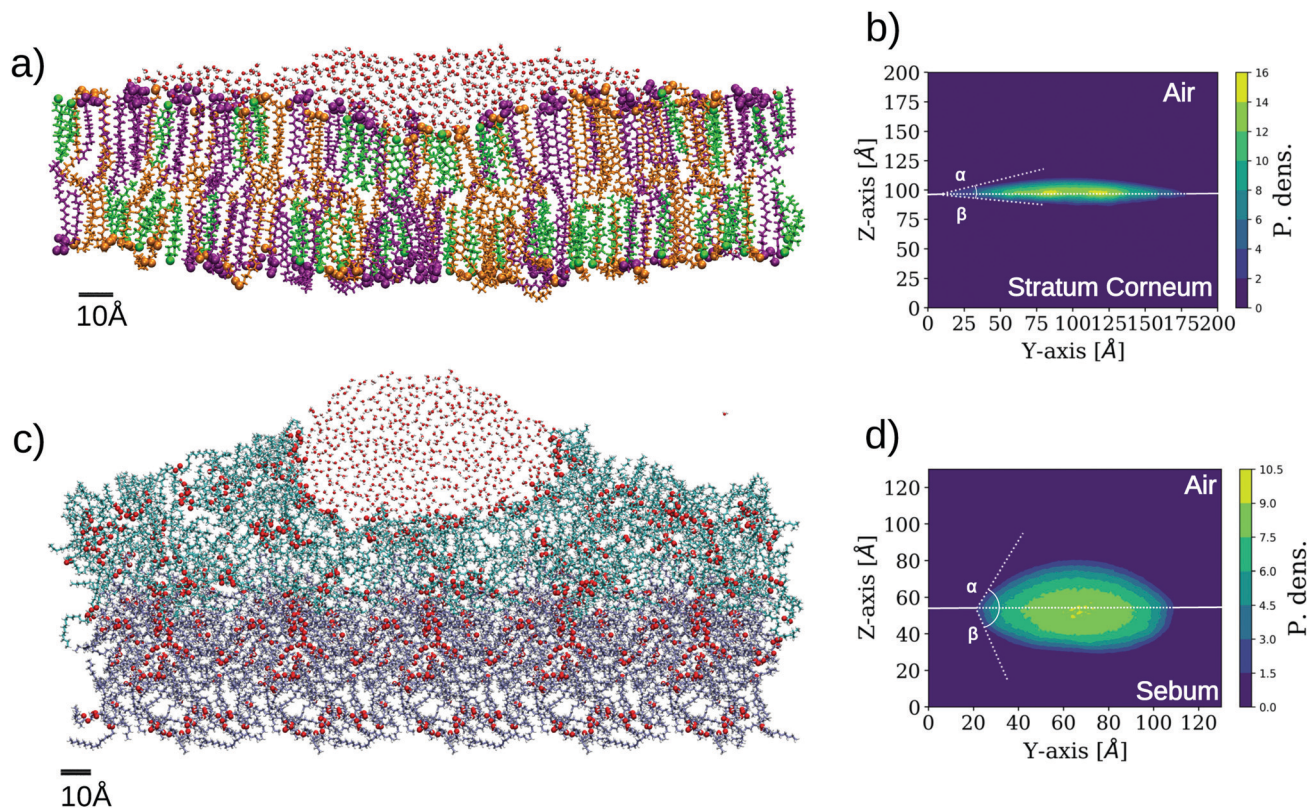
## 3 Results and discussion

### 3.1 Wetting behaviour of the skin surface models

Our first study using the two skin surface models of Fig. 3 is a characterization of their wetting behaviour by placing a water droplet on top, as described in the Methods section (simulations SC-W and SB-W in Table 2). The results are shown in Fig. 5.

Unlike wetting of a solid substrate, a droplet over a soft or liquid interface also deforms the interface at its contact and the droplet acquires a lens shape.<sup>42–44</sup> This is clearly observed in Fig. 5 for both cases. In the case of wetting of soft surfaces, two contact angles can be defined, corresponding here to the three





**Fig. 5** Simulation results for wetting of two different skin models. The images are made from a cut in the plane perpendicular to the surface to better distinguish the shape of the wetting region. The representation employed for the lipids is the same as employed in Fig. 3. (a) Snapshot of SC–W simulation corresponding to the wetting of SC by a water droplet. (b) 2-D density profile of water molecules in SC–W simulation evaluated on a plane perpendicular to the SC bilayer (YZ). The two contact angles are indicated ( $\alpha \approx 17^\circ$ ,  $\beta \approx 7^\circ$ ). (c) Snapshot of SB–W simulation corresponding to the wetting of sebum by a water droplet. (d) 2-D density profile of water molecules on plane YZ for the sebum surface. The two contact angles are indicated ( $\alpha \approx 63^\circ$ ,  $\beta \approx 70^\circ$ ).

phase contact between skin, liquid water, and air (in fact, vacuum in our simulations) and the two phase contact between the skin and liquid water. These angles are designed as  $\alpha$  and  $\beta$  in Fig. 5, respectively. For the case of stratum corneum lipids (SC–W simulation), we obtained  $\alpha = 17^\circ$  and  $\beta = 7^\circ$  for the SC–water–air and SC–water interfaces, respectively (Fig. 5b). In the case of sebum (SB–W simulation), these angles are  $\alpha = 63^\circ$  and  $\beta = 70^\circ$  respectively as seen in Fig. 5c. The differences between SC and sebum in terms of wetting properties are mainly due to the fact that the SC surface exposes a much larger amount of hydrophilic groups than sebum. This is not unexpected since the SC surface is a lipid bilayer exposing hydrophilic headgroups. In the case of sebum, these values for the contact angle correspond to an intermediate wettability of the sebum substrate by liquid water. In spite of the oily nature of sebum, there are chemical groups (the glycerol groups from the triglycerides) that are able to make hydrogen bonds with water, as highlighted in Fig. 3b and 5c.

In this respect, it is interesting to compare the location of the oxygen atoms highlighted in the snapshots in Fig. 3b (sebum) and Fig. 5c (sebum with a water droplet on top). These figures suggest that sebum molecules rearrange around the water droplet in order to maximize exposure of lipid oxygen atoms to water, as expected from their hydrogen bonding capacity.

It is interesting to compare our simulations results with experimental measurements, keeping in mind that our simulations correspond to wetting by a nanoscopic water droplet of simplified models of skin whereas experimental data corresponds to macroscopic phenomena in heterogeneous and complex human samples.

Early experiments<sup>45</sup> yielded an angle of  $58^\circ$  for water wetting of skin from a dorsal surface of a human finger. This value is similar to the value of  $\alpha$  obtained in Fig. 5d for sebum. The authors also repeated the measurements after washing hands with soap and water, rinsed with deionized water and dried. In this case, the angle increased to  $104^\circ$  demonstrating that the removal of lipid molecules by the use of personal healthcare products exposes an hydrophobic internal structure of skin (the underlying reason for a such high contact angle was not reported).

More modern measurements<sup>46</sup> in skin from different parts of the body give similar values. For example, on forehead skin, a rich sebum site, this work reports contact angles about  $\theta_w \sim 57^\circ$ – $73^\circ$ , which are again consistent with our results for sebum in Fig. 5d. On the volar fore-arm, a poor sebum site, the measured contact angles<sup>46</sup> were in the range  $\theta_w \sim 80^\circ$ – $90^\circ$  so in this part of the body skin is more hydrophobic. Taken all together, these results are consistent with the view of skin lipids as a major factor in retaining skin hydration.





It is remarkable that, as we mentioned, our simulation results for wetting of our sebum model by a nanoscopic water droplet (SB-W simulation, Fig. 5c and d) are consistent with the macroscopic contact angles measured for skin covered by sebum. Also, we should keep in mind that the surface tension of the employed water model (TIP3P) is lower than the experimental value of the water–air interface.<sup>47</sup>

We also note that the results for the contact angle obtained in our simulations for the SC lipids model (Fig. 5a and b) do not correspond to any experimentally measured contact angle. This can be interpreted as follows. As discussed before, we expect that in those parts of the skin in which sebum is not present, the stratum corneum should be directly exposed to the environment. The structure of the stratum corneum, following the previously mentioned “brick-and-mortar” model, is composed by corneocytes (not included in our simulations) embedded in a lipid matrix. The results discussed here suggest that the SC lipid matrix that embeds the corneocytes is not a determining factor of the macroscopic wetting properties measured experimentally.

### 3.2 Interaction with the spike protein

The interaction between the Spike protein and the skin surface was studied in our simulations by initially placing the hydrated Spike protein near the sebum surface and the SC lipids surface (simulations SC-S and SB-S in Table 2). The details are described in the Methods section.

Snapshots corresponding to the initial and final (adsorbed) configurations for each case (Fig. 6) indicate striking differences between the results for both simulations. In the case of adsorption onto the SC lipids (SC-S), the S protein adsorbs with its long axis almost parallel to the lipid surface whereas in the case of sebum (SB-S), the S protein adsorbs with an orientation close to its original perpendicular orientation (Fig. 6). In this orientation the adsorbed Spike maintains the Receptor Binding Domain (RBD) of the three monomers of the spike oriented towards the surface.

As can be seen in these snapshots, the behaviour of the hydration water also differs in both cases. In the case of the S protein adsorbed onto sebum, S is maintained inside an hydration droplet, with a droplet shape compatible with the contact angle observed in the previously discussed wetting simulation SB-W. In the case of adsorption onto SC, we observe a full wetting of the SC bilayer. It is plausible that this wetting process may induce a tension over the protein, inducing its tilt over the SC surface.

A quantitative analysis of the evolution of protein adsorption in both cases is given in Fig. 7. We report the protein RMSD, the number of amino acids in contact with lipids, the number of lipid–protein hydrogen bonds and the tilt angle as defined in the Methods section.

These results show that in the case of adsorption onto SC lipids (SC-S simulation), there is a continuous increase of all quantities over time from contact between the protein and the surface until reaching equilibrium values after  $\sim 40$  ns of simulation. According to Fig. 7d, a final equilibrium angle of  $\sim 83.0^\circ$  was reached, corresponding to the near perpendicular

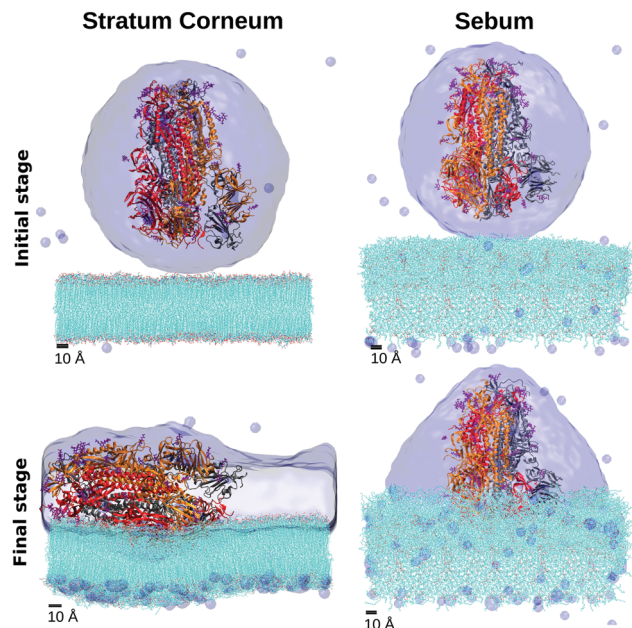


Fig. 6 Snapshots of the MD simulations of the interaction between the Spike protein and SC and sebum surfaces (simulations SC-S and SB-S in Table 2). We show the initial and final configurations (top and bottom, respectively). Hydration water is shown as a surface and the lipids in the skin models are shown as lines (with their oxygen atoms indicated in red). Each monomer of the trimeric spike is represented by a different color (gray, orange, red) in cartoon representation.

orientation of the protein to the  $z$  axis (*i.e.* near parallel orientation respect to the surface) observed in the snapshot of Fig. 7.

In the case of adsorption onto sebum, the changes in all quantities were smaller and the system reaches equilibrium in a shorter time. For example, the protein orientation has only a modest increase over time, stabilizing at about  $15^\circ$  (see Fig. 7d), consistent with the snapshot of Fig. 6. We have tested the stability of this adsorbed orientation of S over sebum by performing further simulations, in which the adsorbed S protein is perturbed by an external force using the Steering Molecular Dynamics technique<sup>48</sup> (SMD). The results are given in the ESI.† We obtained that the adsorbed state is stable and the S protein recovers its observed orientation after a perturbation.

In both SC-S and SB-S simulations there is a small change in the protein structure as measured by the RMSD (Fig. 7a), which is larger in the case of SC lipids. In any case, both RMSD changes are smaller than those reported previously for adsorption of the Spike protein onto cellulose and graphite surfaces<sup>14</sup> (see Discussion in Section 4). The number of S residues in contact with the skin surface (Fig. 7b) is much larger for the case of S adsorption onto SC than for sebum, as can be expected from the larger surface of contact. But it is important to emphasize that even in the case of sebum the number of contacts is substantial. For comparison, it is larger ( $\sim 51$  vs.  $\sim 87$ ) than that observed for the interaction between S and a cellulose surface in our previous simulations.<sup>14</sup> A significant



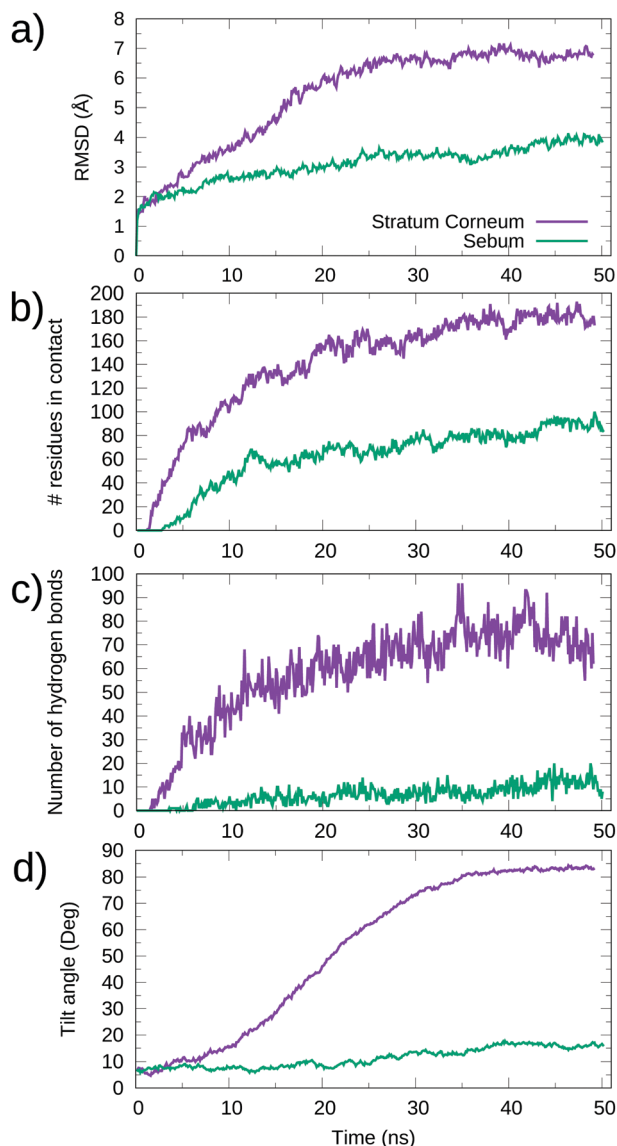


Fig. 7 Time evolution of physical quantities in the MD simulations of the interaction between the Spike protein and SC and sebum surfaces (simulations SC-S and SB-S in Table 2). (a) RMSD as a function of time. (b) Number of S protein residues in contact with each skin surface as a function of time. (c) Number of hydrogen bonds between S protein and lipids as a function of time. (d) Tilt angle of the S protein respect the surface as a function of time. Purple lines correspond to the adsorption on the stratum corneum (simulation SC-S), while green lines correspond to adsorption on sebum (SB-S).

part of these contacts between S and skin lipids involve hydrogen bonds. According to Fig. 7c, we have ~70 protein-lipid hydrogen bonds which corresponds to ~0.4 hydrogen bonds per amino acid. In the case of sebum, the number of amino acids in contact with surface molecules is about half the value obtained for SC lipids (~90) and the number of hydrogen bonds (~10) is substantially smaller, as seen in (Fig. 7).

Given the lipid composition of the skin models, it is natural to ask whether all its component molecules will interact equally with the S protein (of course modulated by its proportion in the

skin composition) or we can expect a substantially different interaction of different skin lipids with S. The analysis shown in Fig. 8a indicates that for both the SC-S and SB-S simulations there is a preference of certain constituent lipids of the skin models with respect to others to interact with the spike protein.

In the case of stratum corneum (simulation SC-S, Fig. 8a) we have an equal molar fraction of the three components but the proportion of lipid in contact between each SC component and S protein does not follow this proportion. There is a clear excess of ceramide lipids in contact with S whereas there are less cholesterol molecules in contact with S than expected by the composition. A possible explanation is that a underlying mechanism for these contacts is hydrogen bonding. This is illustrated in Fig. 8b, where we show a single ceramide lipid forming two hydrogen bonds with the S protein (with a serine and a threonine residue). Ceramide lipids have a bulky hydrophilic headgroup (see Fig. 2) exposed at the interface with four available atoms for hydrogen bonds. Therefore, we can expect a strong affinity between ceramides and the S protein. On the contrary, cholesterol has a small hydrophilic headgroup made of a single -OH so it is expected to have a much weaker interaction with the S protein, as we obtain in Fig. 8a.

In the case of sebum components (simulation SB-S, Fig. 8c) we also observe a similar effect as observed previously with SC, namely there is a component with an excess proportion in contact with the protein (triglycerides) and a component with less proportion in contact with S than expected from the composition (squalene). This can also be interpreted with the

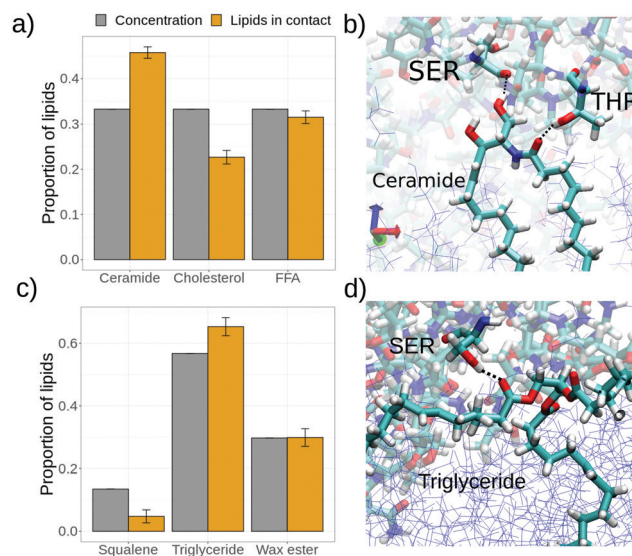


Fig. 8 Analysis of the interaction between the S protein and skin lipids from the stratum corneum (panels (a) and (b)) and sebum (panels (c) and (d)). (a) Equilibrium proportion of lipids type in contact with the spike protein (orange) in comparison with the lipid concentration (gray). (b) Hydrogen bond detail between a ceramide and a serine and threonine residue of S protein. (c) Equilibrium proportion of lipids type in contact with the spike protein (orange) in comparison with the lipid concentration (gray). (d) Hydrogen bond detail between a triglyceride and a serine residue of S protein.





help of the results of our previous SB-W simulation, in which we observed that oxygen atoms (mostly from triglycerides) in the sebum layer tend to go to the water interface after wetting (Fig. 5b). Therefore, it is reasonable to expect now in the SB-S simulation that these oxygen atoms are able to make hydrogen bonds with the S protein, as illustrated in Fig. 8d. On the contrary, the squalene molecule (see Fig. 2) is unable to make hydrogen bonds, so it is expected to interact only weakly with the S protein.

We have also analyzed which S residues are responsible for the observed interaction with the skin molecules. The results are tabulated in Fig. 9. In the case of SC-S simulation, the amino acids with more contacts with SC molecules are the neutral polar ASN and SER amino acids, PRO and also the glycans. In the case of sebum, the most probable are ASN, GLN and SER neutral polar amino acids and the hydrophobic TYR amino acid.

It is also interesting to note that we have checked that the results obtained for the interaction between the spike protein and SC lipids do not depend substantially on the particular lipid composition of the bilayer. To this end, we have performed an additional simulation considering the interaction of the spike protein and a pure POPC lipid bilayer (see ESI<sup>†</sup>). POPC is a common phospholipid present in the animal cell membrane which assembles in bilayers. The results are detailed in the ESI<sup>†</sup> and also compiled in Table 3. They are quantitatively close to those obtained for the SC lipids, demonstrating that the exact composition of the bilayer is not influencing the results.

## 4 Interaction of S protein with different surfaces: a comparison of MD results

At this point it is interesting to compare our results for the spike – skin interaction (Fig. 6 and 7) with our previous work<sup>14</sup>

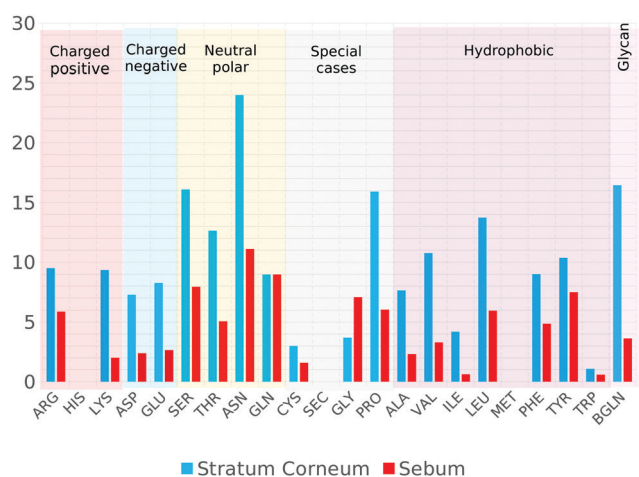


Fig. 9 Average number of spike amino acids (3-letter code) in contact with Stratum Corneum (blue bars) or Sebum lipids (red bars) at equilibrium. Each amino acid is also classified into category (positive or negative), neutral polar, hydrophobic or special cases. Glycans of the spike protein are also included.

corresponding to the interaction of the spike with cellulose and graphite. The results for all these systems are compiled in Table 3 and Fig. 10. They correspond to results for four different surfaces, with a different hydrogen bonding capacity and in a different state or organization (polymer, solid, waxy liquid or self-assembled bilayer). Looking at these results, there are several interesting comparisons that can be made between these different materials.

Sebum is the surface that induces the smaller deformation in the S protein, retaining its original orientation while having a large number of sebum – protein contacts. In fact, sebum has a larger number of contacts with the protein than cellulose and a similar value (but slightly smaller) than graphite (see Table 3). Looking at the snapshots of Fig. 10, we see that this is due to the fact that sebum is a soft material and the interface is able to deform to increase the contact with the spike. In the case of graphite, a similar number of contacts is obtained but with the cost of a substantial deformation of the protein. In fact, the case of graphite is the one with the largest deformation of the spike, as measured by the RMSD (see Table 3).

The case with the larger number of hydrogen bonds is that of the interaction of spike with bilayer lipids (both Stratum Corneum lipids and POPC, see Table 3), four times larger than for the case of cellulose. The spike forms a slightly larger number of hydrogen bonds with cellulose than with sebum, although the numbers are similar. This similarity is remarkable since cellulose is a material with a high capacity to make hydrogen bonds.<sup>41</sup> As discussed in Section 3, this hydrogen bonding ability of sebum observed in simulations is due to the soft nature of sebum and the possibility of sebum molecules (mostly triglycerides) to re-organize and expose their oxygen atoms. In the case of cellulose there is also a larger deformation of the spike (as measured by the RMSD, see Table 3) than in the case of stratum corneum or sebum. It is also interesting to remark that as a general trend, we observe that in the case of hard surfaces (cellulose and graphite), the spike has a larger RMSD than in the case of soft surfaces (the two skin models). This seems to indicate that the ability of the soft interfaces to adapt to the incoming protein allows for a substantial interaction without the need of deformation of the spike protein.

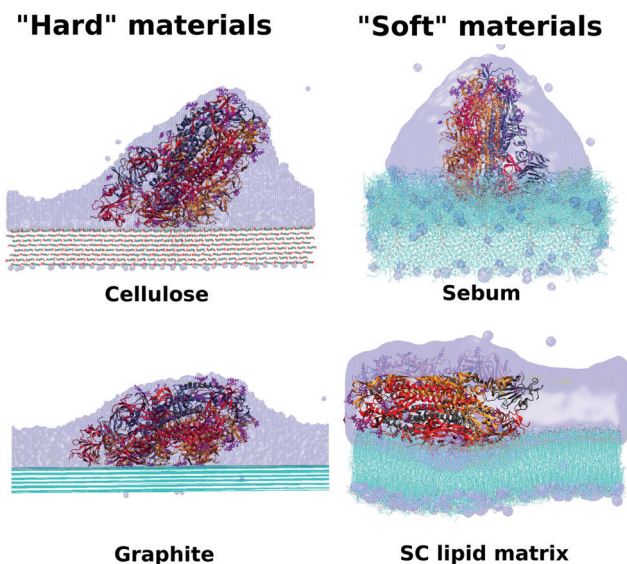
It is also worth noting that these results are seemingly consistent with an extensive computational and experimental study<sup>49</sup> that indicates that unstructured soft matter with polar and nonpolar groups is able to interact strongly with proteins by adapting its supramolecular organization without changing the structure of the protein.

It is also relevant to compare our results (summarized in Table 2 and Fig. 10) with results obtained by other authors. However, it should be noted that other published simulations of the interaction between S and materials considered the interaction of smaller fragments of S with materials, instead of the large structure considered here (see Fig. 4) or in ref. 14. This is done in order to reduce the large number of atoms involved in simulations and its computational cost but of course it may affect the results. For example, in ref. 50, the authors consider the interaction of a monomer of S (instead of



**Table 3** Comparison of results for MD simulations of the interaction of the SARS-CoV-2 S protein and different surfaces. The results for cellulose and graphite correspond to our previous work<sup>14</sup> whereas the results for stratum corneum, sebum and POPC correspond to the present work

	Cellulose	Graphite	Sebum	Stratum corneum	POPC
# Amino acids in contact	51 ± 2	96 ± 2	87 ± 6	180 ± 6	158 ± 8
# Hydrogen bonds	18 ± 4	—	11 ± 3	74 ± 8	75 ± 8
RMSD (Å)	8.1 ± 0.2	18.3 ± 0.3	3.8 ± 0.2	6.8 ± 0.1	5.7 ± 0.2
Tilt angle (deg)	45.3 ± 2.3	76.4 ± 0.7	16.2 ± 0.7	83.0 ± 0.5	82.9 ± 1.5



**Fig. 10** Comparison between hydrophobic-hydrophilic and hard-soft materials. Final stage for cellulose, graphite, SC and sebum surfaces.

the full trimeric structure, see Fig. 4) with graphene. It was found that the protein monomer suffers a substantial deformation after contact with the surface, fully consistent with the results obtained for graphite shown in Table 2 and Fig. 10. In a combined MD and experimental study,<sup>51</sup> the authors considered the interaction between the RBD of S and silica. They found substantial hydrogen bonding (with 12 amino acids forming hydrogen bonds with silica) and significant structural changes in the RBD. These results are also reminiscent of those obtained between S and cellulose shown in Table 2 and Fig. 10.

In any case, all these results emphasize a common trend of deformation of S in strong interactions with solid substrates (either carbon substrates or hydrophilic materials with high capacity to make hydrogen bonds), which is in contrast with the results obtained for skin, which can be considered as a soft material.

## 5 Conclusions

In this work, we presented molecular dynamics simulations of the SARS-CoV-2 spike glycoprotein interacting with human skin. We have considered the interaction of spike with two different skin models, the lipid matrix of the stratum corneum (the most external layer of the epidermis) and sebum (present on top of the epidermis in certain parts of the body). In a

simplified view of the skin, these models can be regarded as models of a “clean” skin and an “oily” skin, respectively.

Our simulation results show striking differences between the two cases. In the case of stratum corneum lipids, the spike protein adsorbs with its long axis almost parallel to the lipid surface, maximizing the contact between the spike and the stratum corneum surface. In the case of sebum, the spike protein adsorbs retaining its original perpendicular orientation, with the Receptor Binding Domain (RBD) of the three monomers of the spike oriented towards the sebum surface.

Interestingly, the behaviour of the hydration of the spike protein also differs in both cases. In the case of stratum corneum, we observe a full wetting of the SC bilayer which may compete with the tendency of S to remain hydrated, thus producing a tension that may affect the orientation of S over SC. In the case of the spike protein adsorbed onto sebum, S is maintained inside a well-defined hydration droplet formed on top of the sebum layer. These results are consistent with our simulation results for the wetting behaviour of both surfaces, in which we obtain a much smaller contact angle for a water droplet on top of stratum corneum as compared with sebum.

The spike protein has also a tendency to interact differently with the different molecules present in our stratum corneum and sebum models. We observe a stronger interaction of the spike (higher number of protein-molecule contacts) with those skin molecules with higher hydrogen bonding ability: ceramides in the case of stratum corneum and triglycerides in the case of sebum.

The number of hydrogen bonds between the spike protein and skin molecules is much larger in the case of stratum corneum as compared with sebum. Also, it has to be noted that in the case of sebum, the number of hydrogen bonds with the spike protein is comparable with that obtained in previous simulations of the interaction between the spike and cellulose,<sup>14</sup> which is a remarkable result given the high tendency of cellulose to form hydrogen bonds.

We do not observe a significant deformation or structural change of the spike protein after interaction with both skin models. This is in sharp contrast with previous results obtained for the interaction between the spike protein and solid surfaces (cellulose and graphite,<sup>14</sup> graphene<sup>50</sup> and silica<sup>51</sup>). The comparison of the results obtained for the different surfaces indicates that in the case of solid surfaces the protein tends to change in order to increase the interaction with the surface, whereas in the case of soft surfaces the optimization of the protein-surface interaction can be achieved by a small deformation of the surface. Our results indicate the decisive



importance of the wetting and hydrogen bonding properties combined with their soft matter or solid character.

At this point, it is relevant to discuss the possible implications of our simulation results for the more complex question of the interaction of a SARS-CoV-2 virion with human skin and its possible implications for its transmission. Our results suggest that interactions with sebum will tend to maintain the integrity of the hydrated SARS-CoV-2 virus spike. Therefore, we expect that a virus particle deposited onto an oily skin will be able to retain the integrity and maintain its hydration due to the wetting properties of sebum. In the case of interaction with the stratum corneum lipids, it seems possible a disruption of the virus integrity as the S protein adsorbs to the surface maximizing the spike-SC lipids interactions.

Of course, it is important to keep in mind the limitations of our computational models and simulations. The most relevant is probably the fact that we are not considering how the spike glycoprotein is inserted in the virus envelope. This may affect the interaction of the S protein with a surface (particularly limiting their possible change in orientation and its possible rupture). It is also important in understanding how such interaction may affect the integrity of the envelope. Another limitation is related to the complexity of skin surface. Some aspects are omitted from our model such as sweat, rugosity, porosity and protein content. In general, we can say that in our present study as well as in our previous work<sup>14</sup> we considered the molecular detail of the interaction between the spike protein and surfaces, but important factors (full virial envelope structure and mechanical properties, surface nanostructure, ...) operating at a larger scale are omitted. In order to incorporate these factors, work involving combination of our atomistic results and CG models of a full virion such as those recently developed by other groups<sup>52</sup> is under way.

## Conflicts of interest

There are no conflicts to declare.

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